

util-vserver (libvserver) Reference Manual
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Contents

1 util-vserver (libvserver) Module Index	1
2 util-vserver (libvserver) Data Structure Index	1
3 util-vserver (libvserver) File Index	2
4 util-vserver (libvserver) Module Documentation	2
5 util-vserver (libvserver) Data Structure Documentation	10
6 util-vserver (libvserver) File Documentation	18

1 util-vserver (libvserver) Module Index

1.1 util-vserver (libvserver) Modules

Here is a list of all modules:

Syscall wrappers	2
Helper functions	8

2 util-vserver (libvserver) Data Structure Index

2.1 util-vserver (libvserver) Data Structures

Here are the data structures with brief descriptions:

Mapping_uint32	10
Mapping_uint64	11
vc_ctx_caps (Capabilities of process-contexts)	11
vc_ctx_dlimit	12
vc_ctx_flags (Flags of process-contexts)	12
vc_ctx_stat (Statistics about a context)	13
vc_err_listparser (Information about parsing errors)	13
vc_ip_mask_pair	14
vc_net_caps	14
vc_net_flags	14

vc_net_nx	14
vc_nx_info	15
vc_rlimit (The limits of a resources)	15
vc_rlimit_mask (Masks describing the supported limits)	16
vc_rlimit_stat (Statistics for a resource limit)	16
vc_sched_info	17
vc_set_sched	17
vc_virt_stat (Contains further statistics about a context)	18
vc_vx_info	18

3 util-vserver (libvserver) File Index

3.1 util-vserver (libvserver) File List

Here is a list of all documented files with brief descriptions:

internal.h (Declarations which are used by util-vserver internally)	18
vserver.h (The public interface of the the libvserver library)	19

4 util-vserver (libvserver) Module Documentation

4.1 Syscall wrappers

Functions

- [int vc_syscall](#) (uint32_t cmd, [xid_t](#) xid, void *data)
The generic vserver syscall.
- [int vc_get_version](#) ()
Returns the version of the current kernel API.
- [int vc_get_vci](#) ()
Returns the kernel configuration bits.
- [xid_t vc_new_s_context](#) ([xid_t](#) ctx, unsigned int remove_cap, unsigned int flags)
Moves current process into a context.
- [int vc_set_ipv4root](#) (uint32_t bcast, size_t nb, struct [vc_ip_mask_pair](#) const *ips)
Sets the ipv4root information.
- [xid_t vc_ctx_create](#) ([xid_t](#) xid)

Creates a context without starting it.

- `int vc_ctx_migrate (xid_t xid, uint_least64_t flags)`
Moves the current process into the specified context.
- `int vc_ctx_stat (xid_t xid, struct vc_ctx_stat *stat)`
Get some statistics about a context.
- `int vc_virt_stat (xid_t xid, struct vc_virt_stat *stat)`
Get more statistics about a context.
- `int vc_ctx_kill (xid_t ctx, pid_t pid, int sig)`
Sends a signal to a context/pid.
- `xid_t vc_get_task_xid (pid_t pid)`
Returns the context of the given process.
- `int vc_wait_exit (xid_t xid)`
Waits for the end of a context.
- `int vc_get_rlimit (xid_t xid, int resource, struct vc_rlimit *lim)`
Returns the limits of resource.
- `int vc_set_rlimit (xid_t xid, int resource, struct vc_rlimit const *lim)`
Sets the limits of resource.
- `int vc_rlimit_stat (xid_t xid, int resource, struct vc_rlimit_stat *stat)`
Returns the current stats of resource.
- `int vc_reset_minmax (xid_t xid)`
Resets the minimum and maximum observed values of all resources.
- `int vc_get_iattr (char const *filename, xid_t *xid, uint_least32_t *flags, uint_least32_t *mask)`
Returns information about attributes and assigned context of a file.
- `xid_t vc_getfilecontext (char const *filename)`
Returns the context of filename.

4.1.1 Detailed Description

Functions which are calling the vserver syscall directly.

4.1.2 Function Documentation

4.1.2.1 `xid_t vc_ctx_create (xid_t xid)`

Creates a context without starting it.

This functions initializes a new context. When already in a freshly created context, this old context will be discarded.

Parameters:

xid The new context; special values are:

- VC_DYNAMIC_XID which means to create a dynamic context

Returns:

the xid of the created context, or VC_NOCTX on errors. `errno` will be set appropriately.

4.1.2.2 int vc_ctx_kill (xid_t ctx, pid_t pid, int sig)

Sends a signal to a context/pid.

Special values for *pid* are:

- -1 which means every process in ctx except the init-process
- 0 which means every process in ctx inclusive the init-process

4.1.2.3 int vc_ctx_migrate (xid_t xid, uint_least64_t flags)

Moves the current process into the specified context.

Parameters:

xid The new context

flags The flags, see VC_VXM_*

Returns:

0 on success, -1 on errors

4.1.2.4 int vc_ctx_stat (xid_t xid, struct vc_ctx_stat * stat)

Get some statistics about a context.

Parameters:

xid The context to get stats about

stat Where to store the result

Returns:

0 on success, -1 on errors.

4.1.2.5 int vc_get_iattr (char const * filename, xid_t * xid, uint_least32_t * flags, uint_least32_t * mask)

Returns information about attributes and assigned context of a file.

This function returns the VC_IATTR_XXX flags and about the assigned context of a file. To request an information, the appropriate bit in `mask` must be set and the corresponding parameter (*xid* or *flags*) must not be NULL.

E.g. to receive the assigned context, the VC_IATTR_XID bit must be set in *mask*, and *xid* must point to valid memory.

Possible flags are VC_IATTR_ADMIN, VC_IATTR_WATCH , VC_IATTR_HIDE, VC_IATTR_BARRIER, VC_IATTR_IUNLINK and VC_IATTR_IMMUTABLE.

Parameters:

filename The name of the file whose attributes shall be determined.

xid When non-zero and the VC_IATTR_XID bit is set in *mask*, the assigned context of *filename* will be stored there.

flags When non-zero, a bitmask of current attributes will be stored there. These attributes must be requested explicitly by setting the appropriate bit in *mask*

mask Points to a bitmask which tells which attributes shall be determined. On return, it will masquerade the attributes which were determined.

Precondition:

```
mask!=0 && !((*mask&VC_IATTR_XID) && xid==0) && !((*mask&~VC_IATTR_XID) && flags==0)
```

4.1.2.6 int vc_get_rlimit (xid_t xid, int resource, struct vc_rlimit * lim)

Returns the limits of *resource*.

Parameters:

xid The id of the context

resource The resource which will be queried

lim The result which will be filled with the limits

Returns:

0 on success, and -1 on errors.

4.1.2.7 xid_t vc_get_task_xid (pid_t pid)

Returns the context of the given process.

Parameters:

pid the process-id whose xid shall be determined; pid==0 means the current process.

Returns:

the xid of process *pid* or -1 on errors

4.1.2.8 int vc_get_vci ()

Returns the kernel configuration bits.

Returns:

The kernel configuration bits

4.1.2.9 int vc_get_version ()

Returns the version of the current kernel API.

Returns:

The versionnumber of the kernel API

4.1.2.10 xid_t vc_getfilecontext (char const *filename)

Returns the context of filename.

This function calls `vc_get_iattr()` with appropriate arguments to determine the context of filename. In error-case or when no context is assigned, VC_NOCTX will be returned. To differ between both cases, `errno` must be examined.

WARNING: this function can modify `errno` although no error happened.

Parameters:

filename The file to check

Returns:

The assigned context, or VC_NOCTX when an error occurred or no such assignment exists. `errno` will be 0 in the latter case

4.1.2.11 xid_t vc_new_s_context (xid_t ctx, unsigned int remove_cap, unsigned int flags)

Moves current process into a context.

Puts current process into context *ctx*, removes the capabilities given in *remove_cap* and sets *flags*.

Parameters:

ctx The new context; special values for are

- VC_SAMECTX which means the current context (just for changing caps and flags)
- VC_DYNAMIC_XID which means the next free context; this value can be used by ordinary users also

remove_cap The linux capabilities which will be **removed**.

flags Special flags which will be set.

Returns:

The new context-id, or VC_NOCTX on errors; `errno` will be set appropriately

See <http://vserver.13thfloor.at/Stuff/Logic.txt> for details

4.1.2.12 int vc_reset_minmax (xid_t xid)

Resets the minimum and maximum observed values of all resources.

Parameters:

xid The id of the context

Returns:

0 on success, and -1 on errors.

4.1.2.13 int vc_rlimit_stat (xid_t *xid*, int *resource*, struct vc_rlimit_stat * *stat*)

Returns the current stats of *resource*.

Parameters:

xid The id of the context

resource The resource which will be queried

stat The result which will be filled with the stats

Returns:

0 on success, and -1 on errors.

4.1.2.14 int vc_set_ipv4root (uint32_t *bcast*, size_t *nb*, struct vc_ip_mask_pair const * *ips*)

Sets the ipv4root information.

Precondition:

nb < NB_IPV4ROOT && *ips* != 0

4.1.2.15 int vc_set_rlimit (xid_t *xid*, int *resource*, struct vc_rlimit const * *lim*)

Sets the limits of *resource*.

Parameters:

xid The id of the context

resource The resource which will be queried

lim The new limits

Returns:

0 on success, and -1 on errors.

4.1.2.16 int vc_syscall (uint32_t *cmd*, xid_t *xid*, void * *data*)

The generic vserver syscall.

This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).

Parameters:

cmd the command to be executed

xid the xid on which the cmd shall be applied

data additional arguments; depends on *cmd*

Returns:

depends on *cmd*; usually, -1 stands for an error

4.1.2.17 int vc_virt_stat (xid_t xid, struct vc_virt_stat * stat)

Get more statistics about a context.

Parameters:

- xid* The context to get stats about
- stat* Where to store the result

Returns:

0 on success, -1 on errors.

4.2 Helper functions**Data Structures**

- struct [vc_err_listparser](#)
Information about parsing errors.

Functions

- size_t [vc_get_nb_ipv4root](#) () VC_ATTR_CONST
Returns the value of NB_IPV4ROOT.
- bool [vc_parseLimit](#) (char const *str, [vc_limit_t](#) *res)
Parses a string describing a limit.
- uint_least64_t [vc_text2bcap](#) (char const *str, size_t len)
Converts a single string into bcapability.
- char const * [vc_lobcap2text](#) (uint_least64_t *val)
Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.
- int [vc_list2bcap](#) (char const *str, size_t len, struct [vc_err_listparser](#) *err, struct [vc_ctx_caps](#) *cap)
Converts a string into a bcapability-bitmask.

4.2.1 Detailed Description

Functions which are doing general helper tasks like parameter parsing.

4.2.2 Function Documentation**4.2.2.1 size_t vc_get_nb_ipv4root ()**

Returns the value of NB_IPV4ROOT.

This function returns the value of NB_IPV4ROOT which was used when the library was built, but **not** the value which is used by the currently running kernel.

4.2.2.2 int vc_list2bcap (char const * *str*, size_t *len*, struct vc_err_listparser * *err*, struct vc_ctx_caps * *cap*)

Converts a string into a bcapability-bitmask.

Syntax of *str*:

```
LIST    <- ELEM | ELEM ' , ' LIST
ELEM    <- '~' ELEM | MASK | NAME
MASK    <- NUMBER | '^' NUMBER
NUMBER  <- 0[0-7]* | [1-9][0-9]* | 0x[0-9,a-f]+
NAME    <- <literal name> | "all" | "any" | "none"
```

When the '~' prefix is used, the bits will be unset and a '~' after another '~' will cancel both ones. The '^' prefix specifies a bitnumber instead of a bitmask.

"literal name" is everything which will be accepted by the [vc_text2bcap\(\)](#) function. The special values for NAME will be recognized case insensitively

Parameters:

str The string to be parsed

len The length of the string, or 0 for automatic detection

err Pointer to a structure for error-information, or NULL.

cap Pointer to a [vc_ctx_caps](#) structure holding the results; only the *bcaps* and *bmask* fields will be changed and already set values will not be honored. When an error occurred, *cap* will have the value of all processed valid BCAP parts.

Returns:

0 on success, -1 on error. In error case, *err* will hold position and length of the first not understood BCAP part

Precondition:

str != 0 && *cap* != 0; *cap*->*bcaps* and *cap*->*bmask* must be initialized

4.2.2.3 char const* vc_lobcap2text (uint_least64_t * *val*)

Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.

Parameters:

val The string to be converted; on success, the detected bit(s) will be unset, in errorcase only the lowest set bit

Returns:

A textual representation of *val* resp. of its lowest set bit; or NULL in errorcase.

Precondition:

val != 0

Postcondition:

```
*valold != 0 <-> *valold > *valnew
*valold == 0 --> result == 0
```

4.2.2.4 bool vc_parseLimit (char const * *str*, vc_limit_t * *res*)

Parses a string describing a limit.

This function parses *str* and interprets special words like "inf" or suffixes. Valid suffixes are

- k ... 1000
- m ... 1000000
- K ... 1024
- M ... 1048576

Parameters:

str The string which shall be parsed

res Will be filled with the interpreted value; in errorcase, this value is undefined.

Returns:

true, iff the string *str* could be parsed. *res* will be filled with the interpreted value in this case.

Precondition:

str!=0 && *res*!=0

4.2.2.5 uint_least64_t vc_text2bcap (char const * *str*, size_t *len*)

Converts a single string into bcapability.

Parameters:

str The string to be parsed; both "CAP_XXX" and "XXX" will be accepted

len The length of the string, or 0 for automatic detection

Returns:

0 on error; a bitmask on success

Precondition:

str != 0

5 util-vserver (libvserver) Data Structure Documentation

5.1 Mapping_uint32 Struct Reference

Data Fields

- char const *const *id*
- size_t *len*
- uint_least32_t *val*

5.1.1 Detailed Description

Definition at line 62 of file internal.h.

The documentation for this struct was generated from the following file:

- [internal.h](#)

5.2 Mapping_uint64 Struct Reference

Data Fields

- char const *const [id](#)
- size_t [len](#)
- uint_least64_t [val](#)

5.2.1 Detailed Description

Definition at line 68 of file internal.h.

The documentation for this struct was generated from the following file:

- [internal.h](#)

5.3 vc_ctx_caps Struct Reference

Capabilities of process-contexts.

```
#include <vserver.h>
```

Data Fields

- uint_least64_t [bcaps](#)
Mask of set common system capabilities.
- uint_least64_t [bmask](#)
Mask of set and unset common system capabilities when used by set operations, or the modifiable capabilities when used by get operations.
- uint_least64_t [ccaps](#)
Mask of set process context capabilities.
- uint_least64_t [cmask](#)
Mask of set and unset process context capabilities when used by set operations, or the modifiable capabilities when used by get operations.

5.3.1 Detailed Description

Capabilities of process-contexts.

Definition at line 454 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.4 vc_ctx_dlimit Struct Reference

Data Fields

- `uint_least32_t` [space_used](#)
- `uint_least32_t` [space_total](#)
- `uint_least32_t` [inodes_used](#)
- `uint_least32_t` [inodes_total](#)
- `uint_least32_t` [reserved](#)

5.4.1 Detailed Description

Definition at line 707 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.5 vc_ctx_flags Struct Reference

Flags of process-contexts.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t` [flagword](#)
Mask of set context flags.
- `uint_least64_t` [mask](#)
Mask of set and unset context flags when used by set operations, or modifiable flags when used by get operations.

5.5.1 Detailed Description

Flags of process-contexts.

Definition at line 376 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.6 vc_ctx_stat Struct Reference

Statistics about a context.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t usecnt`
number of uses
- `uint_least32_t tasks`
number of tasks

5.6.1 Detailed Description

Statistics about a context.

Definition at line 407 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.7 vc_err_listparser Struct Reference

Information about parsing errors.

```
#include <vserver.h>
```

Data Fields

- `char const * ptr`
Pointer to the first character of an erroneous string.
- `size_t len`
Length of the erroneous string.

5.7.1 Detailed Description

Information about parsing errors.

Definition at line 768 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.8 `vc_ip_mask_pair` Struct Reference

Data Fields

- `uint32_t ip`
- `uint32_t mask`

5.8.1 Detailed Description

Definition at line 354 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.9 `vc_net_caps` Struct Reference

Data Fields

- `uint_least64_t ncaps`
- `uint_least64_t cmask`

5.9.1 Detailed Description

Definition at line 629 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.10 `vc_net_flags` Struct Reference

Data Fields

- `uint_least64_t flagword`
- `uint_least64_t mask`

5.10.1 Detailed Description

Definition at line 615 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.11 `vc_net_nx` Struct Reference

Data Fields

- `vc_net_nx_type type`

- [size_t count](#)
- [uint32_t ip](#) [4]
- [uint32_t mask](#) [4]

5.11.1 Detailed Description

Definition at line 608 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.12 `vc_nx_info` Struct Reference

Data Fields

- [nid_t nid](#)

5.12.1 Detailed Description

Definition at line 597 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.13 `vc_rlimit` Struct Reference

The limits of a resources.

```
#include <vserver.h>
```

Data Fields

- [vc_limit_t min](#)
the guaranted minimum of a resources
- [vc_limit_t soft](#)
the softlimit of a resource
- [vc_limit_t hard](#)
the absolute hardlimit of a resource

5.13.1 Detailed Description

The limits of a resources.

This is a triple consisting of a minimum, soft and hardlimit.

Definition at line 520 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.14 `vc_rlimit_mask` Struct Reference

Masks describing the supported limits.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t min`
masks the resources supporting a minimum limit
- `uint_least32_t soft`
masks the resources supporting a soft limit
- `uint_least32_t hard`
masks the resources supporting a hard limit

5.14.1 Detailed Description

Masks describing the supported limits.

Definition at line 507 of file `vserver.h`.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.15 `vc_rlimit_stat` Struct Reference

Statistics for a resource limit.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t hits`
number of hits on the limit
- `vc_limit_t value`
current value
- `vc_limit_t minimum`
minimum value observed
- `vc_limit_t maximum`
maximum value observed

5.15.1 Detailed Description

Statistics for a resource limit.

Definition at line 548 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.16 vc_sched_info Struct Reference

Data Fields

- int_least32_t [cpu_id](#)
- int_least32_t [bucket_id](#)
- uint_least64_t [user_msec](#)
- uint_least64_t [sys_msec](#)
- uint_least64_t [hold_msec](#)
- uint_least32_t [token_usec](#)
- int_least32_t [vavavoom](#)

5.16.1 Detailed Description

Definition at line 749 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.17 vc_set_sched Struct Reference

Data Fields

- uint_least32_t [set_mask](#)
- int_least32_t [fill_rate](#)
- int_least32_t [interval](#)
- int_least32_t [fill_rate2](#)
- int_least32_t [interval2](#)
- int_least32_t [tokens](#)
- int_least32_t [tokens_min](#)
- int_least32_t [tokens_max](#)
- int_least32_t [priority_bias](#)
- int_least32_t [cpu_id](#)
- int_least32_t [bucket_id](#)

5.17.1 Detailed Description

Definition at line 733 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.18 vc_virt_stat Struct Reference

Contains further statistics about a context.

```
#include <vserver.h>
```

Data Fields

- [uint_least64_t offset](#)
- [uint_least64_t uptime](#)
- [uint_least32_t nr_threads](#)
- [uint_least32_t nr_running](#)
- [uint_least32_t nr_uninterruptible](#)
- [uint_least32_t nr_onhold](#)
- [uint_least32_t nr_forks](#)
- [uint_least32_t load](#) [3]

5.18.1 Detailed Description

Contains further statistics about a context.

Definition at line 422 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.19 vc_vx_info Struct Reference

Data Fields

- [xid_t xid](#)
- [pid_t initpid](#)

5.19.1 Detailed Description

Definition at line 472 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

6 util-vserver (libvserver) File Documentation

6.1 internal.h File Reference

Declarations which are used by util-vserver internally.

```
#include "fmt.h"
```

```
#include "vserver.h"
```

```
#include <stdlib.h>
```

```
#include <stdbool.h>
```

Include dependency graph for internal.h:

Data Structures

- struct [Mapping_uint32](#)
- struct [Mapping_uint64](#)

Functions

- char * [vc_getVserverByCtx_Internal](#) (xid_t ctx, [vcCfgStyle](#) *style, char const *revdir, bool validate_result)
- int [utilvserver_checkCompatVersion](#) ()
- uint_least32_t [utilvserver_checkCompatConfig](#) ()
- bool [utilvserver_isDirectory](#) (char const *path, bool follow_link)
- bool [utilvserver_isFile](#) (char const *path, bool follow_link)
- bool [utilvserver_isLink](#) (char const *path)
- int [utilvserver_listparser_uint32](#) (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least32_t *flag, uint_least32_t *mask, uint_least32_t(*func)(char const *, size_t, bool *)) NONNULL((1))
- int [utilvserver_listparser_uint64](#) (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least64_t *flag, uint_least64_t *mask, uint_least64_t(*func)(char const *, size_t, bool *)) NONNULL((1))
- ssize_t [utilvserver_value2text_uint32](#) (char const *str, size_t len, struct [Mapping_uint32](#) const *map, size_t map_len) NONNULL((1))
- ssize_t [utilvserver_value2text_uint64](#) (char const *str, size_t len, struct [Mapping_uint64](#) const *map, size_t map_len) NONNULL((1))
- ssize_t [utilvserver_text2value_uint32](#) (uint_least32_t *val, struct [Mapping_uint32](#) const *map, size_t map_len) NONNULL((1))
- ssize_t [utilvserver_text2value_uint64](#) (uint_least64_t *val, struct [Mapping_uint64](#) const *map, size_t map_len) NONNULL((1))

6.1.1 Detailed Description

Declarations which are used by util-vserver internally.

Definition in file [internal.h](#).

6.2 vserver.h File Reference

The public interface of the the libvserver library.

```
#include <stdint.h>
```

```
#include <stdlib.h>
```

```
#include <stdbool.h>
```

```
#include <sys/types.h>
```

```
#include <sched.h>
```

Include dependency graph for vserver.h:

This graph shows which files directly or indirectly include this file:

Data Structures

- struct [vc_ip_mask_pair](#)
- struct [vc_ctx_flags](#)
Flags of process-contexts.
- struct [vc_ctx_stat](#)
Statistics about a context.
- struct [vc_virt_stat](#)
Contains further statistics about a context.
- struct [vc_ctx_caps](#)
Capabilities of process-contexts.
- struct [vc_vx_info](#)
- struct [vc_rlimit_mask](#)
Masks describing the supported limits.
- struct [vc_rlimit](#)
The limits of a resources.
- struct [vc_rlimit_stat](#)
Statistics for a resource limit.
- struct [vc_nx_info](#)
- struct [vc_net_nx](#)
- struct [vc_net_flags](#)
- struct [vc_net_caps](#)
- struct [vc_ctx_dlimit](#)
- struct [vc_set_sched](#)
- struct [vc_sched_info](#)
- struct [vc_err_listparser](#)
Information about parsing errors.

Defines

- #define [VC_NOCTX](#) ((xid_t)(-1))
- #define [VC_NOXID](#) ((xid_t)(-1))
- #define [VC_DYNAMIC_XID](#) ((xid_t)(-1))
- #define [VC_SAMECTX](#) ((xid_t)(-2))
- #define [VC_NONID](#) ((nid_t)(-1))
- #define [VC_DYNAMIC_NID](#) ((nid_t)(-1))
- #define [VC_LIM_INFINITY](#) (~0ULL)
- #define [VC_LIM_KEEP](#) (~1ULL)

- #define VC_CDLIM_UNSET (0U)
- #define VC_CDLIM_INFINITY (~0U)
- #define VC_CDLIM_KEEP (~1U)
- #define S_CTX_INFO_LOCK 1
- #define S_CTX_INFO_SCHED 2
- #define S_CTX_INFO_NPROC 4
- #define S_CTX_INFO_PRIVATE 8
- #define S_CTX_INFO_INIT 16
- #define S_CTX_INFO_HIDEINFO 32
- #define S_CTX_INFO_ULIMIT 64
- #define S_CTX_INFO_NAMESPACE 128
- #define VC_CAP_CHOWN 0
- #define VC_CAP_DAC_OVERRIDE 1
- #define VC_CAP_DAC_READ_SEARCH 2
- #define VC_CAP_FOWNER 3
- #define VC_CAP_FSETID 4
- #define VC_CAP_KILL 5
- #define VC_CAP_SETGID 6
- #define VC_CAP_SETUID 7
- #define VC_CAP_SETPCAP 8
- #define VC_CAP_LINUX_IMMUTABLE 9
- #define VC_CAP_NET_BIND_SERVICE 10
- #define VC_CAP_NET_BROADCAST 11
- #define VC_CAP_NET_ADMIN 12
- #define VC_CAP_NET_RAW 13
- #define VC_CAP_IPC_LOCK 14
- #define VC_CAP_IPC_OWNER 15
- #define VC_CAP_SYS_MODULE 16
- #define VC_CAP_SYS_RAWIO 17
- #define VC_CAP_SYS_CHROOT 18
- #define VC_CAP_SYS_PTRACE 19
- #define VC_CAP_SYS_PACCT 20
- #define VC_CAP_SYS_ADMIN 21
- #define VC_CAP_SYS_BOOT 22
- #define VC_CAP_SYS_NICE 23
- #define VC_CAP_SYS_RESOURCE 24
- #define VC_CAP_SYS_TIME 25
- #define VC_CAP_SYS_TTY_CONFIG 26
- #define VC_CAP_MKNOD 27
- #define VC_CAP_LEASE 28
- #define VC_CAP_AUDIT_WRITE 29
- #define VC_CAP_AUDIT_CONTROL 30
- #define VC_IMMUTABLE_FILE_FL 0x0000010lu
- #define VC_IMMUTABLE_LINK_FL 0x0008000lu
- #define VC_IMMUTABLE_ALL (VC_IMMUTABLE_LINK_FL|VC_IMMUTABLE_FILE_FL)
- #define VC_IATTR_XID 0x01000000u
- #define VC_IATTR_ADMIN 0x00000001u
- #define VC_IATTR_WATCH 0x00000002u
- #define VC_IATTR_HIDE 0x00000004u
- #define VC_IATTR_FLAGS 0x00000007u

- #define VC_IATTR_BARRIER 0x00010000u
- #define VC_IATTR_IUNLINK 0x00020000u
- #define VC_IATTR_IMMUTABLE 0x00040000u
- #define VC_VXF_INFO_LOCK 0x00000001ull
- #define VC_VXF_INFO_NPROC 0x00000004ull
- #define VC_VXF_INFO_PRIVATE 0x00000008ull
- #define VC_VXF_INFO_INIT 0x00000010ull
- #define VC_VXF_INFO_HIDEINFO 0x00000020ull
- #define VC_VXF_INFO_ULIMIT 0x00000040ull
- #define VC_VXF_INFO_NAMESPACE 0x00000080ull
- #define VC_VXF_SCHED_HARD 0x00000100ull
- #define VC_VXF_SCHED_PRIO 0x00000200ull
- #define VC_VXF_SCHED_PAUSE 0x00000400ull
- #define VC_VXF_VIRT_MEM 0x00010000ull
- #define VC_VXF_VIRT_UPTIME 0x00020000ull
- #define VC_VXF_VIRT_CPU 0x00040000ull
- #define VC_VXF_VIRT_LOAD 0x00080000ull
- #define VC_VXF_VIRT_TIME 0x00100000ull
- #define VC_VXF_HIDE_MOUNT 0x01000000ull
- #define VC_VXF_HIDE_NETIF 0x02000000ull
- #define VC_VXF_HIDE_VINFO 0x04000000ull
- #define VC_VXF_STATE_SETUP (1ULL<<32)
- #define VC_VXF_STATE_INIT (1ULL<<33)
- #define VC_VXF_STATE_ADMIN (1ULL<<34)
- #define VC_VXF_SC_HELPER (1ULL<<36)
- #define VC_VXF_REBOOT_KILL (1ULL<<37)
- #define VC_VXF_PERSISTENT (1ULL<<38)
- #define VC_VXF_FORK_RSS (1ULL<<48)
- #define VC_VXF_PROLIFIC (1ULL<<49)
- #define VC_VXF_IGNEG_NICE (1ULL<<52)
- #define VC_VXC_SET_UTSNAME 0x00000001ull
- #define VC_VXC_SET_RLIMIT 0x00000002ull
- #define VC_VXC_RAW_ICMP 0x00000100ull
- #define VC_VXC_SYSLOG 0x00001000ull
- #define VC_VXC_SECURE_MOUNT 0x00010000ull
- #define VC_VXC_SECURE_REMOUNT 0x00020000ull
- #define VC_VXC_BINARY_MOUNT 0x00040000ull
- #define VC_VXC_QUOTA_CTL 0x00100000ull
- #define VC_VXC_ADMIN_MAPPER 0x00200000ull
- #define VC_VXC_ADMIN_CLOOP 0x00400000ull
- #define VC_VXSM_FILL_RATE 0x0001
- #define VC_VXSM_INTERVAL 0x0002
- #define VC_VXSM_FILL_RATE2 0x0004
- #define VC_VXSM_INTERVAL2 0x0008
- #define VC_VXSM_TOKENS 0x0010
- #define VC_VXSM_TOKENS_MIN 0x0020
- #define VC_VXSM_TOKENS_MAX 0x0040
- #define VC_VXSM_PRIO_BIAS 0x0100
- #define VC_VXSM_CPU_ID 0x1000
- #define VC_VXSM_BUCKET_ID 0x2000

- #define [VC_VXSM_IDLE_TIME](#) 0x0200
- #define [VC_VXSM_FORCE](#) 0x0400
- #define [VC_VXSM_MSEC](#) 0x4000
- #define [VC_VXSM_V3_MASK](#) 0x0173
- #define [VC_NXF_INFO_LOCK](#) 0x00000001ull
- #define [VC_NXF_INFO_PRIVATE](#) 0x00000008ull
- #define [VC_NXF_SINGLE_IP](#) 0x00000100ull
- #define [VC_NXF_HIDE_NETIF](#) 0x02000000ull
- #define [VC_NXF_STATE_SETUP](#) (1ULL<<32)
- #define [VC_NXF_STATE_ADMIN](#) (1ULL<<34)
- #define [VC_NXF_SC_HELPER](#) (1ULL<<36)
- #define [VC_NXF_PERSISTENT](#) (1ULL<<38)
- #define [VC_VLIMIT_NSOCK](#) 16
- #define [VC_VLIMIT_OPENFD](#) 17
- #define [VC_VLIMIT_ANON](#) 18
- #define [VC_VLIMIT_SHMEM](#) 19
- #define [VC_VLIMIT_SEMARY](#) 20
- #define [VC_VLIMIT_NSEMS](#) 21
- #define [VC_VLIMIT_DENTRY](#) 22
- #define [VC_VLIMIT_MAPPED](#) 23
- #define [VC_VCI_NO_DYNAMIC](#) (1 << 0)
- #define [VC_VCI_SPACES](#) (1 << 10)
- #define [VC_DATTR_CREATE](#) 0x00000001
- #define [VC_DATTR_OPEN](#) 0x00000002
- #define [VC_DATTR_REMAP](#) 0x00000010
- #define [VC_VXM_SET_INIT](#) 0x00000001
- #define [VC_VXM_SET_REAPER](#) 0x00000002
- #define [CLONE_NEWNS](#) 0x00020000
- #define [CLONE_NEWUTS](#) 0x04000000
- #define [CLONE_NEWIPC](#) 0x08000000
- #define [VC_BAD_PERSONALITY](#) ((uint_least32_t)(-1))
- #define [VC_LIMIT_VSERVER_NAME_LEN](#) 1024
- #define [vcSKEL_INTERFACES](#) 1u
- #define [vcSKEL_PKGMGMT](#) 2u
- #define [vcSKEL_FILESYSTEM](#) 4u

Typedefs

- typedef an_unsigned_integer_type [xid_t](#)
- typedef an_unsigned_integer_type [nid_t](#)
- typedef uint_least64_t [vc_limit_t](#)

The type which is used for a single limit value.

Enumerations

- enum `vc_net_nx_type` {
`vcNET_IPV4` = 1, `vcNET_IPV6` = 2, `vcNET_IPV4B` = 0x101, `vcNET_IPV6B` = 0x102,
`vcNET_ANY` = ~0 }
- enum `vc_uts_type` {
`vcVHI_CONTEXT`, `vcVHI_SYSNAME`, `vcVHI_NODENAME`, `vcVHI_RELEASE`,
`vcVHI_VERSION`, `vcVHI_MACHINE`, `vcVHI_DOMAINNAME` }
- enum `vcFeatureSet` {
`vcFEATURE_VKILL`, `vcFEATURE_IATTR`, `vcFEATURE_RLIMIT`, `vcFEATURE_COMPAT`,
`vcFEATURE_MIGRATE`, `vcFEATURE_NAMESPACE`, `vcFEATURE_SCHED`, `vcFEATURE_V-`
`INFO`,
`vcFEATURE_VHI`, `vcFEATURE_VSHELPER0`, `vcFEATURE_VSHELPER`, `vcFEATURE_V-`
`VWAIT`,
`vcFEATURE_VNET`, `vcFEATURE_VSTAT` }
- enum `vcXidType` {
`vcTYPE_INVALID`, `vcTYPE_MAIN`, `vcTYPE_WATCH`, `vcTYPE_STATIC`,
`vcTYPE_DYNAMIC` }
- enum `vcCfgStyle` {
`vcCFG_NONE`, `vcCFG_AUTO`, `vcCFG_LEGACY`, `vcCFG_RECENT_SHORT`,
`vcCFG_RECENT_FULL` }

Functions

- int `vc_syscall` (uint32_t cmd, xid_t xid, void *data)
The generic vserver syscall.
- int `vc_get_version` ()
Returns the version of the current kernel API.
- int `vc_get_vci` ()
Returns the kernel configuration bits.
- xid_t `vc_new_s_context` (xid_t ctx, unsigned int remove_cap, unsigned int flags)
Moves current process into a context.
- int `vc_set_ipv4root` (uint32_t bcast, size_t nb, struct `vc_ip_mask_pair` const *ips)
Sets the ipv4root information.
- size_t `vc_get_nb_ipv4root` () VC_ATTR_CONST
Returns the value of NB_IPV4ROOT.
- xid_t `vc_ctx_create` (xid_t xid)
Creates a context without starting it.
- int `vc_ctx_migrate` (xid_t xid, uint_least64_t flags)
Moves the current process into the specified context.

- `int vc_ctx_stat (xid_t xid, struct vc_ctx_stat *stat)`
Get some statistics about a context.
- `int vc_virt_stat (xid_t xid, struct vc_virt_stat *stat)`
Get more statistics about a context.
- `int vc_ctx_kill (xid_t ctx, pid_t pid, int sig)`
Sends a signal to a context/pid.
- `int vc_get_cflags (xid_t xid, struct vc_ctx_flags *)`
- `int vc_set_cflags (xid_t xid, struct vc_ctx_flags const *)`
- `int vc_get_ccaps (xid_t xid, struct vc_ctx_caps *)`
- `int vc_set_ccaps (xid_t xid, struct vc_ctx_caps const *)`
- `int vc_get_vx_info (xid_t xid, struct vc_vx_info *info)`
- `xid_t vc_get_task_xid (pid_t pid)`
Returns the context of the given process.
- `int vc_wait_exit (xid_t xid)`
Waits for the end of a context.
- `int vc_get_rlimit_mask (xid_t xid, struct vc_rlimit_mask *lim)`
Returns the limits supported by the kernel.
- `int vc_get_rlimit (xid_t xid, int resource, struct vc_rlimit *lim)`
Returns the limits of resource.
- `int vc_set_rlimit (xid_t xid, int resource, struct vc_rlimit const *lim)`
Sets the limits of resource.
- `int vc_rlimit_stat (xid_t xid, int resource, struct vc_rlimit_stat *stat)`
Returns the current stats of resource.
- `int vc_reset_minmax (xid_t xid)`
Resets the minimum and maximum observed values of all resources.
- `bool vc_parseLimit (char const *str, vc_limit_t *res)`
Parses a string describing a limit.
- `nid_t vc_get_task_nid (pid_t pid)`
- `int vc_get_nx_info (nid_t nid, struct vc_nx_info *)`
- `nid_t vc_net_create (nid_t nid)`
- `int vc_net_migrate (nid_t nid)`
- `int vc_net_add (nid_t nid, struct vc_net_nx const *info)`
- `int vc_net_remove (nid_t nid, struct vc_net_nx const *info)`
- `int vc_get_nflags (nid_t, struct vc_net_flags *)`
- `int vc_set_nflags (nid_t, struct vc_net_flags const *)`
- `int vc_get_ncaps (nid_t, struct vc_net_caps *)`
- `int vc_set_ncaps (nid_t, struct vc_net_caps const *)`
- `int vc_set_iattr (char const *filename, xid_t xid, uint_least32_t flags, uint_least32_t mask)`

- `int vc_get_iattr` (char const *filename, `xid_t` *xid, `uint_least32_t` *flags, `uint_least32_t` *mask)
Returns information about attributes and assigned context of a file.
- `xid_t vc_getfilecontext` (char const *filename)
Returns the context of filename.
- `int vc_set_vhi_name` (`xid_t` xid, `vc_uts_type` type, char const *val, `size_t` len)
- `int vc_get_vhi_name` (`xid_t` xid, `vc_uts_type` type, char *val, `size_t` len)
- `int vc_enter_namespace` (`xid_t` xid, `uint_least64_t` mask)
- `int vc_set_namespace` (`xid_t` xid, `uint_least64_t` mask)
- `int vc_cleanup_namespace` ()
- `uint_least64_t vc_get_space_mask` ()
- `int vc_add_dlimit` (char const *filename, `xid_t` xid, `uint_least32_t` flags)
- `int vc_rem_dlimit` (char const *filename, `xid_t` xid, `uint_least32_t` flags)
- `int vc_set_dlimit` (char const *filename, `xid_t` xid, `uint_least32_t` flags, struct `vc_ctx_dlimit` const *limits)
- `int vc_get_dlimit` (char const *filename, `xid_t` xid, `uint_least32_t` flags, struct `vc_ctx_dlimit` *limits)
- `int vc_set_sched` (`xid_t` xid, struct `vc_set_sched` const *)
- `int vc_sched_info` (`xid_t` xid, struct `vc_sched_info` *info)
- `int vc_set_mapping` (`xid_t` xid, const char *device, const char *target, `uint32_t` flags)
- `uint_least64_t vc_text2bcap` (char const *str, `size_t` len)
Converts a single string into bcapability.
- char const * `vc_lobcap2text` (`uint_least64_t` *val)
Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.
- `int vc_list2bcap` (char const *str, `size_t` len, struct `vc_err_listparser` *err, struct `vc_ctx_caps` *cap)
Converts a string into a bcapability-bitmask.
- `uint_least64_t vc_text2ccap` (char const *, `size_t` len)
- char const * `vc_loccap2text` (`uint_least64_t` *)
- `int vc_list2ccap` (char const *, `size_t` len, struct `vc_err_listparser` *err, struct `vc_ctx_caps` *)
- `int vc_list2cflag` (char const *, `size_t` len, struct `vc_err_listparser` *err, struct `vc_ctx_flags` *flags)
- `uint_least64_t vc_text2cflag` (char const *, `size_t` len)
- char const * `vc_locflag2text` (`uint_least64_t` *)
- `uint_least32_t vc_list2cflag_compat` (char const *, `size_t` len, struct `vc_err_listparser` *err)
- `uint_least32_t vc_text2cflag_compat` (char const *, `size_t` len)
- char const * `vc_hicflag2text_compat` (`uint_least32_t`)
- `int vc_text2cap` (char const *)
- char const * `vc_cap2text` (unsigned int)
- `int vc_list2nflag` (char const *, `size_t` len, struct `vc_err_listparser` *err, struct `vc_net_flags` *flags)
- `uint_least64_t vc_text2nflag` (char const *, `size_t` len)
- char const * `vc_lonflag2text` (`uint_least64_t` *)
- `uint_least64_t vc_text2ncap` (char const *, `size_t` len)
- char const * `vc_loncap2text` (`uint_least64_t` *)
- `int vc_list2ncap` (char const *, `size_t` len, struct `vc_err_listparser` *err, struct `vc_net_caps` *)
- `uint_least64_t vc_get_insecurebcaps` () VC_ATTR_CONST
- `uint_least32_t vc_text2personalityflag` (char const *str, `size_t` len)
- char const * `vc_lopersonality2text` (`uint_least32_t` *)

- int **vc_list2personalityflag** (char const *, size_t len, uint_least32_t *personality, struct [vc_err_parser](#) *err)
- uint_least32_t **vc_str2personalitytype** (char const *, size_t len)
- bool **vc_isSupported** ([vcFeatureSet](#)) VC_ATTR_CONST
- bool **vc_isSupportedString** (char const *)
- [vcXidType](#) **vc_getXIDType** ([xid_t](#) xid) VC_ATTR_CONST
- bool **vc_is_dynamic_xid** ([xid_t](#) xid)
- [xid_t](#) **vc_xidopt2xid** (char const *, bool honor_static, char const **err_info)
- [nid_t](#) **vc_nidopt2nid** (char const *, bool honor_static, char const **err_info)
- [vcCfgStyle](#) **vc_getVserverCfgStyle** (char const *id)
- char * **vc_getVserverName** (char const *id, [vcCfgStyle](#) style)
- char * **vc_getVserverCfgDir** (char const *id, [vcCfgStyle](#) style)
- char * **vc_getVserverAppDir** (char const *id, [vcCfgStyle](#) style, char const *app)
- char * **vc_getVserverVdir** (char const *id, [vcCfgStyle](#) style, bool physical)
- [xid_t](#) **vc_getVserverCtx** (char const *id, [vcCfgStyle](#) style, bool honor_static, bool *is_running)
- char * **vc_getVserverByCtx** ([xid_t](#) ctx, [vcCfgStyle](#) *style, char const *revdir)
- int **vc_compareVserverById** (char const *lhs, [vcCfgStyle](#) lhs_style, char const *rhs, [vcCfgStyle](#) rhs_style)
- int **vc_createSkeleton** (char const *id, [vcCfgStyle](#) style, int flags)

6.2.1 Detailed Description

The public interface of the the libvserver library.

Definition in file [vserver.h](#).

6.2.2 Define Documentation

6.2.2.1 #define VC_DYNAMIC_XID ((xid_t)(-1))

the value which means a random (the next free) ctx

Definition at line 66 of file [vserver.h](#).

6.2.2.2 #define VC_NOCTX ((xid_t)(-1))

the value which is returned in error-case (no ctx found)

Definition at line 63 of file [vserver.h](#).

6.2.2.3 #define VC_SAMECTX ((xid_t)(-2))

the value which means the current ctx

Definition at line 68 of file [vserver.h](#).

6.2.3 Typedef Documentation

6.2.3.1 typedef uint_least64_t vc_limit_t

The type which is used for a single limit value.

Special values are

- VC_LIM_INFINITY ... which is the infinite value
- VC_LIM_KEEP ... which is used to mark values which shall not be modified by the [vc_set_rlimit\(\)](#) operation.

Else, the interpretation of the value depends on the corresponding resource; it might be bytes, pages, seconds or litres of beer.

Definition at line 504 of file vserver.h.

6.2.3.2 an_unsigned_integer_type xid_t

The identifier of a context.

Definition at line 301 of file vserver.h.

6.2.4 Enumeration Type Documentation

6.2.4.1 enum vc_net_nx_type

Enumerator:

vcNET_IPV4
vcNET_IPV6
vcNET_IPV4B
vcNET_IPV6B
vcNET_ANY

Definition at line 604 of file vserver.h.

6.2.4.2 enum vc_uts_type

Enumerator:

vcVHI_CONTEXT
vcVHI_SYSNAME
vcVHI_NODENAME
vcVHI_RELEASE
vcVHI_VERSION
vcVHI_MACHINE
vcVHI_DOMAINNAME

Definition at line 690 of file vserver.h.

6.2.4.3 enum vcCfgStyle

Enumerator:

vcCFG_NONE
vcCFG_AUTO

vcCFG_LEGACY
vcCFG_RECENT_SHORT
vcCFG_RECENT_FULL

Definition at line 914 of file vserver.h.

6.2.4.4 enum vcFeatureSet

Enumerator:

vcFEATURE_VKILL
vcFEATURE_IATTR
vcFEATURE_RLIMIT
vcFEATURE_COMPAT
vcFEATURE_MIGRATE
vcFEATURE_NAMESPACE
vcFEATURE_SCHED
vcFEATURE_VINFO
vcFEATURE_VHI
vcFEATURE_VSHELPER0
vcFEATURE_VSHELPER
vcFEATURE_VWAIT
vcFEATURE_VNET
vcFEATURE_VSTAT

Definition at line 889 of file vserver.h.

6.2.4.5 enum vcXidType

Enumerator:

vcTYPE_INVALID
vcTYPE_MAIN
vcTYPE_WATCH
vcTYPE_STATIC
vcTYPE_DYNAMIC

Definition at line 900 of file vserver.h.

6.2.5 Function Documentation

6.2.5.1 int vc_add_dlimit (char const **filename*, xid_t *xid*, uint_least32_t *flags*)

Add a disk limit to a file system.

6.2.5.2 int vc_createSkeleton (char const * *id*, vcCfgStyle *style*, int *flags*)

Create a basic configuration skeleton for a vserver plus toplevel directories for pkgmanagment and filesystem (when requested).

6.2.5.3 int vc_get_dlimit (char const * *filename*, xid_t *xid*, uint_least32_t *flags*, struct vc_ctx_dlimit * *limits*)

Get a disk limit.

6.2.5.4 char* vc_getVserverAppDir (char const * *id*, vcCfgStyle *style*, char const * *app*)

Returns the path of the configuration directory for the given application. The result will be allocated and must be freed by the caller.

6.2.5.5 char* vc_getVserverByCtx (xid_t *ctx*, vcCfgStyle * *style*, char const * *revdir*)

Resolves the cfg-path of the vserver owning the given ctx. 'revdir' will be used as the directory holding the mapping-links; when NULL, the default value will be assumed. The result will be allocated and must be freed by the caller.

6.2.5.6 char* vc_getVserverCfgDir (char const * *id*, vcCfgStyle *style*)

Returns the path of the vserver configuration directory. When the given vserver does not exist, or when it does not have such a directory, NULL will be returned. Else, the result will be allocated and must be freed by the caller.

6.2.5.7 xid_t vc_getVserverCtx (char const * *id*, vcCfgStyle *style*, bool *honor_static*, bool * *is_running*)

Returns the ctx of the given vserver. When vserver is not running and 'honor_static' is false, VC_NOCTX will be returned. Else, when 'honor_static' is true and a static assignment exists, those value will be returned. Else, the result will be VC_NOCTX.

When 'is_running' is not null, the status of the vserver will be assigned to this variable.

6.2.5.8 char* vc_getVserverName (char const * *id*, vcCfgStyle *style*)

Resolves the name of the vserver. The result will be allocated and must be freed by the caller.

6.2.5.9 char* vc_getVserverVdir (char const * *id*, vcCfgStyle *style*, bool *physical*)

Returns the path to the vserver root-directory. The result will be allocated and must be freed by the caller.

6.2.5.10 bool vc_is_dynamic_xid (xid_t *xid*)

Returns true iff *xid* is a dynamic xid

6.2.5.11 nid_t vc_nidopt2nid (char const *, bool *honor_static*, char const ** *err_info*)

Maps a nid given at '-nid' options to a nid_t

6.2.5.12 `int vc_rem_dlimit (char const *filename, xid_t xid, uint_least32_t flags)`

Remove a disk limit from a file system.

6.2.5.13 `int vc_set_dlimit (char const *filename, xid_t xid, uint_least32_t flags, struct vc_ctx_dlimit const * limits)`

Set a disk limit.

6.2.5.14 `xid_t vc_xidopt2xid (char const *, bool honor_static, char const ** err_info)`

Maps an xid given at '-xid' options to an xid_t

Index

helper

- [vc_get_nb_ipv4root](#), 8
- [vc_list2bcap](#), 8
- [vc_lobcap2text](#), 9
- [vc_parseLimit](#), 9
- [vc_text2bcap](#), 10

Helper functions, 8

[internal.h](#), 18

[Mapping_uint32](#), 10

[Mapping_uint64](#), 11

[Syscall wrappers](#), 2

syscalls

- [vc_ctx_create](#), 3
- [vc_ctx_kill](#), 3
- [vc_ctx_migrate](#), 4
- [vc_ctx_stat](#), 4
- [vc_get_iattr](#), 4
- [vc_get_rlimit](#), 5
- [vc_get_task_xid](#), 5
- [vc_get_vci](#), 5
- [vc_get_version](#), 5
- [vc_getfilecontext](#), 5
- [vc_new_s_context](#), 6
- [vc_reset_minmax](#), 6
- [vc_rlimit_stat](#), 6
- [vc_set_ipv4root](#), 7
- [vc_set_rlimit](#), 7
- [vc_syscall](#), 7
- [vc_virt_stat](#), 7

[vc_add_dlimit](#)
[vserver.h](#), 29

[vc_createSkeleton](#)
[vserver.h](#), 29

[vc_ctx_caps](#), 11

[vc_ctx_create](#)
[syscalls](#), 3

[vc_ctx_dlimit](#), 12

[vc_ctx_flags](#), 12

[vc_ctx_kill](#)
[syscalls](#), 3

[vc_ctx_migrate](#)
[syscalls](#), 4

[vc_ctx_stat](#), 13
[syscalls](#), 4

[VC_DYNAMIC_XID](#)
[vserver.h](#), 27

[vc_err_listparser](#), 13

[vc_get_dlimit](#)
[vserver.h](#), 30

[vc_get_iattr](#)
[syscalls](#), 4

[vc_get_nb_ipv4root](#)
[helper](#), 8

[vc_get_rlimit](#)
[syscalls](#), 5

[vc_get_task_xid](#)
[syscalls](#), 5

[vc_get_vci](#)
[syscalls](#), 5

[vc_get_version](#)
[syscalls](#), 5

[vc_getfilecontext](#)
[syscalls](#), 5

[vc_getVserverAppDir](#)
[vserver.h](#), 30

[vc_getVserverByCtx](#)
[vserver.h](#), 30

[vc_getVserverCfgDir](#)
[vserver.h](#), 30

[vc_getVserverCtx](#)
[vserver.h](#), 30

[vc_getVserverName](#)
[vserver.h](#), 30

[vc_getVserverVdir](#)
[vserver.h](#), 30

[vc_ip_mask_pair](#), 14

[vc_is_dynamic_xid](#)
[vserver.h](#), 30

[vc_limit_t](#)
[vserver.h](#), 27

[vc_list2bcap](#)
[helper](#), 8

[vc_lobcap2text](#)
[helper](#), 9

[vc_net_caps](#), 14

[vc_net_flags](#), 14

[vc_net_nx](#), 14

[vc_net_nx_type](#)
[vserver.h](#), 28

[vc_new_s_context](#)
[syscalls](#), 6

[vc_nidopt2nid](#)
[vserver.h](#), 30

[VC_NOCTX](#)
[vserver.h](#), 27

[vc_nx_info](#), 15

[vc_parseLimit](#)

- helper, [9](#)
- vc_rem_dlimit
 - vserver.h, [30](#)
- vc_reset_minmax
 - syscalls, [6](#)
- vc_rlimit, [15](#)
- vc_rlimit_mask, [16](#)
- vc_rlimit_stat, [16](#)
 - syscalls, [6](#)
- VC_SAMECTX
 - vserver.h, [27](#)
- vc_sched_info, [17](#)
- vc_set_dlimit
 - vserver.h, [31](#)
- vc_set_ipv4root
 - syscalls, [7](#)
- vc_set_rlimit
 - syscalls, [7](#)
- vc_set_sched, [17](#)
- vc_syscall
 - syscalls, [7](#)
- vc_text2bcap
 - helper, [10](#)
- vc_uts_type
 - vserver.h, [28](#)
- vc_virt_stat, [18](#)
 - syscalls, [7](#)
- vc_vx_info, [18](#)
- vc_xidopt2xid
 - vserver.h, [31](#)
- vcCFG_AUTO
 - vserver.h, [28](#)
- vcCFG_LEGACY
 - vserver.h, [28](#)
- vcCFG_NONE
 - vserver.h, [28](#)
- vcCFG_RECENT_FULL
 - vserver.h, [29](#)
- vcCFG_RECENT_SHORT
 - vserver.h, [29](#)
- vcCfgStyle
 - vserver.h, [28](#)
- vcFEATURE_COMPAT
 - vserver.h, [29](#)
- vcFEATURE_IATTR
 - vserver.h, [29](#)
- vcFEATURE_MIGRATE
 - vserver.h, [29](#)
- vcFEATURE_NAMESPACE
 - vserver.h, [29](#)
- vcFEATURE_RLIMIT
 - vserver.h, [29](#)
- vcFEATURE_SCHED
 - vserver.h, [29](#)
- vcFEATURE_VHI
 - vserver.h, [29](#)
- vcFEATURE_VINFO
 - vserver.h, [29](#)
- vcFEATURE_VKILL
 - vserver.h, [29](#)
- vcFEATURE_VNET
 - vserver.h, [29](#)
- vcFEATURE_VSHELPER
 - vserver.h, [29](#)
- vcFEATURE_VSHELPER0
 - vserver.h, [29](#)
- vcFEATURE_VSTAT
 - vserver.h, [29](#)
- vcFEATURE_VWAIT
 - vserver.h, [29](#)
- vcFeatureSet
 - vserver.h, [29](#)
- vcNET_ANY
 - vserver.h, [28](#)
- vcNET_IPV4
 - vserver.h, [28](#)
- vcNET_IPV4B
 - vserver.h, [28](#)
- vcNET_IPV6
 - vserver.h, [28](#)
- vcNET_IPV6B
 - vserver.h, [28](#)
- vcTYPE_DYNAMIC
 - vserver.h, [29](#)
- vcTYPE_INVALID
 - vserver.h, [29](#)
- vcTYPE_MAIN
 - vserver.h, [29](#)
- vcTYPE_STATIC
 - vserver.h, [29](#)
- vcTYPE_WATCH
 - vserver.h, [29](#)
- vcVHI_CONTEXT
 - vserver.h, [28](#)
- vcVHI_DOMAINNAME
 - vserver.h, [28](#)
- vcVHI_MACHINE
 - vserver.h, [28](#)
- vcVHI_NODENAME
 - vserver.h, [28](#)
- vcVHI_RELEASE
 - vserver.h, [28](#)
- vcVHI_SYSNAME
 - vserver.h, [28](#)
- vcVHI_VERSION
 - vserver.h, [28](#)
- vcXidType
 - vserver.h, [29](#)

vserver.h, 19

- vc_add_dlimit, 29
- vc_createSkeleton, 29
- VC_DYNAMIC_XID, 27
- vc_get_dlimit, 30
- vc_getVserverAppDir, 30
- vc_getVserverByCtx, 30
- vc_getVserverCfgDir, 30
- vc_getVserverCtx, 30
- vc_getVserverName, 30
- vc_getVserverVdir, 30
- vc_is_dynamic_xid, 30
- vc_limit_t, 27
- vc_net_nx_type, 28
- vc_nidopt2nid, 30
- VC_NOCTX, 27
- vc_rem_dlimit, 30
- VC_SAMECTX, 27
- vc_set_dlimit, 31
- vc_uts_type, 28
- vc_xidopt2xid, 31
- vcCFG_AUTO, 28
- vcCFG_LEGACY, 28
- vcCFG_NONE, 28
- vcCFG_RECENT_FULL, 29
- vcCFG_RECENT_SHORT, 29
- vcCfgStyle, 28
- vcFEATURE_COMPAT, 29
- vcFEATURE_IATTR, 29
- vcFEATURE_MIGRATE, 29
- vcFEATURE_NAMESPACE, 29
- vcFEATURE_RLIMIT, 29
- vcFEATURE_SCHED, 29
- vcFEATURE_VHI, 29
- vcFEATURE_VINFO, 29
- vcFEATURE_VKILL, 29
- vcFEATURE_VNET, 29
- vcFEATURE_VSHELPER, 29
- vcFEATURE_VSHELPER0, 29
- vcFEATURE_VSTAT, 29
- vcFEATURE_VWAIT, 29
- vcFeatureSet, 29
- vcNET_ANY, 28
- vcNET_IPV4, 28
- vcNET_IPV4B, 28
- vcNET_IPV6, 28
- vcNET_IPV6B, 28
- vcTYPE_DYNAMIC, 29
- vcTYPE_INVALID, 29
- vcTYPE_MAIN, 29
- vcTYPE_STATIC, 29
- vcTYPE_WATCH, 29
- vcVHI_CONTEXT, 28
- vcVHI_DOMAINNAME, 28
- vcVHI_MACHINE, 28
- vcVHI_NODENAME, 28
- vcVHI_RELEASE, 28
- vcVHI_SYSNAME, 28
- vcVHI_VERSION, 28
- vcXidType, 29
- xid_t, 28

xid_t

- vserver.h, 28