

util-vserver (libvserver)

0.30.215

Generated by Doxygen 1.5.9

Sun Sep 20 14:32:40 2009

Contents

1	Module Index	1
1.1	Modules	1
2	Data Structure Index	1
2.1	Data Structures	1
3	File Index	1
3.1	File List	1
4	Module Documentation	2
4.1	Syscall wrappers	2
4.1.1	Detailed Description	3
4.1.2	Function Documentation	3
4.2	Helper functions	8
4.2.1	Detailed Description	9
4.2.2	Function Documentation	9
5	Data Structure Documentation	11
5.1	vc_ctx_caps Struct Reference	11
5.1.1	Detailed Description	11
5.2	vc_ctx_flags Struct Reference	11
5.2.1	Detailed Description	12
5.3	vc_ctx_stat Struct Reference	12
5.3.1	Detailed Description	12
5.4	vc_err_listparser Struct Reference	12
5.4.1	Detailed Description	13
5.5	vc_rlimit Struct Reference	13
5.5.1	Detailed Description	13
5.6	vc_rlimit_mask Struct Reference	13
5.6.1	Detailed Description	14
5.7	vc_rlimit_stat Struct Reference	14
5.7.1	Detailed Description	14
5.8	vc_virt_stat Struct Reference	15
5.8.1	Detailed Description	15
6	File Documentation	15
6.1	internal.h File Reference	15

6.1.1	Detailed Description	16
6.2	vserver.h File Reference	16
6.2.1	Detailed Description	25
6.2.2	Define Documentation	25
6.2.3	Typedef Documentation	25
6.2.4	Function Documentation	26

1 Module Index

1.1 Modules

Here is a list of all modules:

Syscall wrappers	2
Helper functions	8

2 Data Structure Index

2.1 Data Structures

Here are the data structures with brief descriptions:

vc_ctx_caps (Capabilities of process-contexts)	11
vc_ctx_flags (Flags of process-contexts)	11
vc_ctx_stat (Statistics about a context)	12
vc_err_listparser (Information about parsing errors)	12
vc_rlimit (The limits of a resources)	13
vc_rlimit_mask (Masks describing the supported limits)	13
vc_rlimit_stat (Statistics for a resource limit)	14
vc_virt_stat (Contains further statistics about a context)	15

3 File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

internal.h (Declarations which are used by util-vserver internally)	15
vserver.h (The public interface of the libvserver library)	16

4 Module Documentation

4.1 Syscall wrappers

Functions

- int `vc_syscall` (uint32_t cmd, `xid_t` xid, void *data)

The generic vserver syscall

This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).

- int `vc_get_version` ()

Returns the version of the current kernel API.

- `vc_vci_t vc_get_vci` ()

Returns the kernel configuration bits.

- `xid_t vc_new_s_context` (`xid_t` ctx, unsigned int remove_cap, unsigned int flags)

Moves current process into a context

Puts current process into context ctx, removes the capabilities given in remove_cap and sets flags.

- int `vc_set_ipv4root` (uint32_t bcast, size_t nb, struct `vc_ip_mask_pair` const *ips)

Sets the ipv4root information.

- `xid_t vc_ctx_create` (`xid_t` xid, struct `vc_ctx_flags` *flags)

Creates a context without starting it.

This functions initializes a new context. When already in a freshly created context, this old context will be discarded.

- int `vc_ctx_migrate` (`xid_t` xid, uint_least64_t flags)

Moves the current process into the specified context.

- int `vc_ctx_stat` (`xid_t` xid, struct `vc_ctx_stat` *stat)

Get some statistics about a context.

- int `vc_virt_stat` (`xid_t` xid, struct `vc_virt_stat` *stat)

Get more statistics about a context.

- int `vc_ctx_kill` (`xid_t` ctx, pid_t pid, int sig)

Sends a signal to a context/pid

Special values for pid are:

– -1 which means every process in ctx except the init-process

– 0 which means every process in ctx inclusive the init-process.

- `xid_t vc_get_task_xid` (pid_t pid)

Returns the context of the given process.

- int `vc_wait_exit` (`xid_t` xid)

Waits for the end of a context.

- int `vc_get_rlimit` (`xid_t` xid, int resource, struct `vc_rlimit` *lim)

Returns the limits of resource.

- int `vc_set_rlimit` (`xid_t` `xid`, int `resource`, struct `vc_rlimit` const *`lim`)
Sets the limits of resource.
- int `vc_rlimit_stat` (`xid_t` `xid`, int `resource`, struct `vc_rlimit_stat` *`stat`)
Returns the current stats of resource.
- int `vc_reset_minmax` (`xid_t` `xid`)
Resets the minimum and maximum observed values of all resources.
- int `vc_get_iattr` (char const *`filename`, `xid_t` *`xid`, uint_least32_t *`flags`, uint_least32_t *`mask`)
*Returns information about attributes and assigned context of a file.
This function returns the VC_IATTR_XXX flags and about the assigned context of a file. To request an information, the appropriate bit in mask must be set and the corresponding parameter (xid or flags) must not be NULL.*
- `xid_t vc_getfilecontext` (char const *`filename`)
*Returns the context of filename
This function calls `vc_get_iattr()` with appropriate arguments to determine the context of filename. In error-case or when no context is assigned, VC_NOCTX will be returned. To differ between both cases, errno must be examined.*

4.1.1 Detailed Description

Functions which are calling the vserver syscall directly.

4.1.2 Function Documentation

4.1.2.1 `xid_t vc_ctx_create (xid_t xid, struct vc_ctx_flags *flags)`

Creates a context without starting it.

This functions initializes a new context. When already in a freshly created context, this old context will be discarded.

Parameters:

`xid` The new context; special values are:

- VC_DYNAMIC_XID which means to create a dynamic context

Returns:

the `xid` of the created context, or VC_NOCTX on errors. `errno` will be set appropriately.

4.1.2.2 `int vc_ctx_migrate (xid_t xid, uint_least64_t flags)`

Moves the current process into the specified context.

Parameters:*xid* The new context*flags* The flags, see VC_VXM_***Returns:**

0 on success, -1 on errors

4.1.2.3 int vc_ctx_stat (xid_t xid, struct vc_ctx_stat * stat)

Get some statistics about a context.

Parameters:*xid* The context to get stats about*stat* Where to store the result**Returns:**

0 on success, -1 on errors.

4.1.2.4 int vc_get_iattr (char const *filename, xid_t *xid, uint_least32_t *flags, uint_least32_t *mask)

Returns information about attributes and assigned context of a file.

This function returns the VC_IATTR_XXX flags and about the assigned context of a file. To request an information, the appropriate bit in *mask* must be set and the corresponding parameter (*xid* or *flags*) must not be NULL.

E.g. to receive the assigned context, the VC_IATTR_XID bit must be set in *mask*, and *xid* must point to valid memory.

Possible flags are VC_IATTR_ADMIN, VC_IATTR_WATCH , VC_IATTR_HIDE, VC_IATTR_BARRIER, VC_IATTR_IUNLINK and VC_IATTR_IMMUTABLE.

Parameters:*filename* The name of the file whose attributes shall be determined.

xid When non-zero and the VC_IATTR_XID bit is set in *mask*, the assigned context of *filename* will be stored there.

flags When non-zero, a bitmask of current attributes will be stored there. These attributes must be requested explicitly by setting the appropriate bit in *mask*

mask Points to a bitmask which tells which attributes shall be determined. On return, it will masquerade the attributes which were determined.

Precondition:

```
mask!=0 && !((*mask&VC_IATTR_XID) && xid==0) && !((*mask&~VC_IATTR_XID) && flags==0)
```

4.1.2.5 int vc_get_rlimit (xid_t *xid*, int *resource*, struct vc_rlimit * *lim*)

Returns the limits of *resource*.

Parameters:

- xid* The id of the context
- resource* The resource which will be queried
- lim* The result which will be filled with the limits

Returns:

0 on success, and -1 on errors.

4.1.2.6 xid_t vc_get_task_xid (pid_t *pid*)

Returns the context of the given process.

Parameters:

- pid* the process-id whose xid shall be determined; pid==0 means the current process.

Returns:

the xid of process *pid* or -1 on errors

4.1.2.7 vc_vci_t vc_get_vci ()

Returns the kernel configuration bits.

Returns:

The kernel configuration bits

4.1.2.8 int vc_get_version ()

Returns the version of the current kernel API.

Returns:

The versionnumber of the kernel API

4.1.2.9 xid_t vc_getfilecontext (char const *filename)

Returns the context of *filename*

This function calls [vc_get_iattr\(\)](#) with appropriate arguments to determine the context of *filename*. In error-case or when no context is assigned, VC_NOCTX will be returned. To differ between both cases, *errno* must be examined.

WARNING: this function can modify *errno* although no error happened.

Parameters:

filename The file to check

Returns:

The assigned context, or VC_NOCTX when an error occurred or no such assignment exists. *errno* will be 0 in the latter case

4.1.2.10 xid_t vc_new_s_context (xid_t ctx, unsigned int remove_cap, unsigned int flags)

Moves current process into a context

Puts current process into context *ctx*, removes the capabilities given in *remove_cap* and sets *flags*.

Parameters:

ctx The new context; special values for are

- VC_SAMECTX which means the current context (just for changing caps and flags)
- VC_DYNAMIC_XID which means the next free context; this value can be used by ordinary users also

remove_cap The linux capabilities which will be **removed**.

flags Special flags which will be set.

Returns:

The new context-id, or VC_NOCTX on errors; *errno* will be set appropriately

See <http://vserver.13thfloor.at/Stuff/Logic.txt> for details

4.1.2.11 int vc_reset_minmax (xid_t xid)

Resets the minimum and maximum observed values of all resources.

Parameters:

xid The id of the context

Returns:

0 on success, and -1 on errors.

4.1.2.12 int vc_rlimit_stat (xid_t *xid*, int *resource*, struct vc_rlimit_stat * *stat*)

Returns the current stats of *resource*.

Parameters:

- xid* The id of the context
- resource* The resource which will be queried
- stat* The result which will be filled with the stats

Returns:

0 on success, and -1 on errors.

4.1.2.13 int vc_set_ipv4root (uint32_t *bcast*, size_t *nb*, struct vc_ip_mask_pair const * *ips*)

Sets the ipv4root information.

Precondition:

nb < NB_IPV4ROOT && *ips* != 0

4.1.2.14 int vc_set_rlimit (xid_t *xid*, int *resource*, struct vc_rlimit const * *lim*)

Sets the limits of *resource*.

Parameters:

- xid* The id of the context
- resource* The resource which will be queried
- lim* The new limits

Returns:

0 on success, and -1 on errors.

4.1.2.15 int vc_syscall (uint32_t *cmd*, xid_t *xid*, void * *data*)

The generic vserver syscall

This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).

Parameters:

- cmd* the command to be executed

xid the xid on which the cmd shall be applied

data additional arguments; depends on cmd

Returns:

depends on cmd; usually, -1 stands for an error

4.1.2.16 int vc_virt_stat (xid_t xid, struct vc_virt_stat *stat)

Get more statistics about a context.

Parameters:

xid The context to get stats about

stat Where to store the result

Returns:

0 on success, -1 on errors.

4.2 Helper functions

Data Structures

- struct [vc_err_listparser](#)

Information about parsing errors.

Functions

- size_t [vc_get_nb_ipv4root \(\)](#) VC_ATTR_CONST

Returns the value of NB_IPV4ROOT.

This function returns the value of NB_IPV4ROOT which was used when the library was built, but not the value which is used by the currently running kernel.

- bool [vc_parseLimit](#) (char const *str, [vc_limit_t](#) *res)

Parses a string describing a limit

This function parses str and interprets special words like "inf" or suffixes. Valid suffixes are

- k ... 1000
- m ... 1000000
- K ... 1024
- M ... 1048576.

- uint_least64_t [vc_text2bcap](#) (char const *str, size_t len)

Converts a single string into bcapability.

- char const * [vc_lobcap2text](#) (uint_least64_t *val)

Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.

- int **vc_list2bcap** (char const *str, size_t len, struct **vc_err_listparser** *err, struct **vc_ctx_caps** *cap)
Converts a string into a bcapability-bitmask
Syntax of str::

4.2.1 Detailed Description

Functions which are doing general helper tasks like parameter parsing.

4.2.2 Function Documentation

4.2.2.1 int vc_list2bcap (char const * str, size_t len, struct vc_err_listparser * err, struct vc_ctx_caps * cap)

Converts a string into a bcapability-bitmask

Syntax of str::

```

LIST   <- ELEM  |  ELEM ',' LIST
ELEM   <- '~' ELEM | MASK | NAME
MASK   <- NUMBER | '^' NUMBER
NUMBER <- 0[0-7]* | [1-9][0-9]* | 0x[0-9,a-f] +
NAME    <- <literal name> | "all" | "any" | "none"

```

When the ‘~’ prefix is used, the bits will be unset and a ‘~’ after another ‘~’ will cancel both ones. The ‘^’ prefix specifies a bitnumber instead of a bitmask.

"literal name" is everything which will be accepted by the **vc_text2bcap()** function. The special values for NAME will be recognized case insensitively

Parameters:

- str** The string to be parsed
- len** The length of the string, or 0 for automatic detection
- err** Pointer to a structure for error-information, or NULL.
- cap** Pointer to a **vc_ctx_caps** structure holding the results; only the *bcaps* and *bmask* fields will be changed and already set values will not be honored. When an error occurred, *cap* will have the value of all processed valid BCAP parts.

Returns:

0 on success, -1 on error. In error case, *err* will hold position and length of the first not understood BCAP part

Precondition:

str != 0 && cap != 0; cap->bcaps and cap->bmask must be initialized

4.2.2.2 char const* vc_lobcap2text (uint_least64_t * val)

Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.

Parameters:

val The string to be converted; on success, the detected bit(s) will be unset, in errorcase only the lowest set bit

Returns:

A textual representation of *val* resp. of its lowest set bit; or NULL in errorcase.

Precondition:

val!=0

Postcondition:

$$\begin{aligned} *val_{old} \neq 0 &\iff *val_{old} > *val_{new} \\ *val_{old} == 0 &\implies result == 0 \end{aligned}$$
4.2.2.3 bool vc_parseLimit (char const * str, vc_limit_t * res)

Parses a string describing a limit

This function parses *str* and interprets special words like "inf" or suffixes. Valid suffixes are

- k ... 1000
- m ... 1000000
- K ... 1024
- M ... 1048576.

Parameters:

str The string which shall be parsed

res Will be filled with the interpreted value; in errorcase, this value is undefined.

Returns:

true, iff the string *str* could be parsed. *res* will be filled with the interpreted value in this case.

Precondition:

str!=0 && *res*!=0

4.2.2.4 uint_least64_t vc_text2bcap (char const * str, size_t len)

Converts a single string into bcapability.

Parameters:

str The string to be parsed; both "CAP_xxx" and "xxx" will be accepted

len The length of the string, or 0 for automatic detection

Returns:

0 on error; a bitmask on success

Precondition:

str != 0

5 Data Structure Documentation

5.1 vc_ctx_caps Struct Reference

Capabilities of process-contexts.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t bcaps`
Mask of set common system capabilities.
- `uint_least64_t bmask`
Mask of set and unset common system capabilities when used by set operations, or the modifiable capabilities when used by get operations.
- `uint_least64_t ccaps`
Mask of set process context capabilities.
- `uint_least64_t cmask`
Mask of set and unset process context capabilities when used by set operations, or the modifiable capabilities when used by get operations.

5.1.1 Detailed Description

Capabilities of process-contexts.

Definition at line 493 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.2 vc_ctx_flags Struct Reference

Flags of process-contexts.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t flagword`
Mask of set context flags.
- `uint_least64_t mask`
Mask of set and unset context flags when used by set operations, or modifiable flags when used by get operations.

5.2.1 Detailed Description

Flags of process-contexts.

Definition at line 415 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.3 vc_ctx_stat Struct Reference

Statistics about a context.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t usecnt`
number of uses
- `uint_least32_t tasks`
number of tasks

5.3.1 Detailed Description

Statistics about a context.

Definition at line 446 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.4 vc_err_listparser Struct Reference

Information about parsing errors.

```
#include <vserver.h>
```

Data Fields

- `char const * ptr`
Pointer to the first character of an erroneous string.
- `size_t len`
Length of the erroneous string.

5.4.1 Detailed Description

Information about parsing errors.

Definition at line 844 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.5 vc_rlimit Struct Reference

The limits of a resources.

```
#include <vserver.h>
```

Data Fields

- `vc_limit_t min`
the guaranteed minimum of a resources
- `vc_limit_t soft`
the softlimit of a resource
- `vc_limit_t hard`
the absolute hardlimit of a resource

5.5.1 Detailed Description

The limits of a resources.

This is a triple consisting of a minimum, soft and hardlimit.

Definition at line 559 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.6 vc_rlimit_mask Struct Reference

Masks describing the supported limits.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t min`
masks the resources supporting a minimum limit
- `uint_least32_t soft`
masks the resources supporting a soft limit
- `uint_least32_t hard`
masks the resources supporting a hard limit

5.6.1 Detailed Description

Masks describing the supported limits.

Definition at line 546 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.7 vc_rlimit_stat Struct Reference

Statistics for a resource limit.

```
#include <vserver.h>
```

Data Fields

- `uint_least32_t hits`
number of hits on the limit
- `vc_limit_t value`
current value
- `vc_limit_t minimum`
minimum value observed
- `vc_limit_t maximum`
maximum value observed

5.7.1 Detailed Description

Statistics for a resource limit.

Definition at line 587 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

5.8 vc_virt_stat Struct Reference

Contains further statistics about a context.

```
#include <vserver.h>
```

Data Fields

- `uint_least64_t offset`
- `uint_least64_t uptime`
- `uint_least32_t nr_threads`
- `uint_least32_t nr_running`
- `uint_least32_t nr_uninterruptible`
- `uint_least32_t nr_onhold`
- `uint_least32_t nr_forks`
- `uint_least32_t load [3]`

5.8.1 Detailed Description

Contains further statistics about a context.

Definition at line 461 of file vserver.h.

The documentation for this struct was generated from the following file:

- [vserver.h](#)

6 File Documentation

6.1 internal.h File Reference

Declarations which are used by util-vserver internally.

```
#include "fmt.h"  
#include "vserver.h"  
#include <stdlib.h>  
#include <stdbool.h>
```

Include dependency graph for internal.h:

Data Structures

- struct **Mapping_uint32**
- struct **Mapping_uint64**

Functions

- `char * vc_getVserverByCtx_Internal (xid_t ctx, vcCfgStyle *style, char const *revdir, bool validate_result)`
- `int utilvserver_checkCompatVersion ()`

- `uint_least32_t utilvserver_checkCompatConfig ()`
- `bool utilvserver_isDirectory (char const *path, bool follow_link)`
- `bool utilvserver_isFile (char const *path, bool follow_link)`
- `bool utilvserver_isLink (char const *path)`
- `int utilvserver_listparser_uint32 (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least32_t *flag, uint_least32_t *mask, uint_least32_t(*func)(char const *, size_t, bool *)) NONNULL((1))`
- `int int utilvserver_listparser_uint64 (char const *str, size_t len, char const **err_ptr, size_t *err_len, uint_least64_t *flag, uint_least64_t *mask, uint_least64_t(*func)(char const *, size_t, bool *)) NONNULL((1))`
- `ssize_t utilvserver_value2text_uint32 (char const *str, size_t len, struct Mapping_uint32 const *map, size_t map_len) NONNULL((1))`
- `ssize_t ssize_t utilvserver_value2text_uint64 (char const *str, size_t len, struct Mapping_uint64 const *map, size_t map_len) NONNULL((1))`
- `ssize_t ssize_t ssize_t utilvserver_text2value_uint32 (uint_least32_t *val, struct Mapping_uint32 const *map, size_t map_len) NONNULL((1))`
- `ssize_t ssize_t ssize_t ssize_t utilvserver_text2value_uint64 (uint_least64_t *val, struct Mapping_uint64 const *map, size_t map_len) NONNULL((1))`

6.1.1 Detailed Description

Declarations which are used by util-vserver internally.

Definition in file [internal.h](#).

6.2 vserver.h File Reference

The public interface of the the libvserver library.

```
#include <stdint.h>
#include <stdlib.h>
#include <stdbool.h>
#include <sys/types.h>
#include <sched.h>
#include <netinet/in.h>
```

Include dependency graph for vserver.h:

This graph shows which files directly or indirectly include this file:

Data Structures

- `struct vc_ip_mask_pair`
- `struct vc_ctx_flags`

Flags of process-contexts.

- `struct vc_ctx_stat`

Statistics about a context.

- struct [vc_virt_stat](#)
Contains further statistics about a context.
- struct [vc_ctx_caps](#)
Capabilities of process-contexts.
- struct [vc_vx_info](#)
- struct [vc_rlimit_mask](#)
Masks describing the supported limits.
- struct [vc_rlimit](#)
The limits of a resources.
- struct [vc_rlimit_stat](#)
Statistics for a resource limit.
- struct [vc_nx_info](#)
- struct [vc_net_addr](#)
- struct [vc_net_flags](#)
- struct [vc_net_caps](#)
- struct [vc_ctx_dlimit](#)
- struct [vc_set_sched](#)
- struct [vc_sched_info](#)
- struct [vc_err_listparser](#)
Information about parsing errors.

Defines

- #define [VC_NOCTX](#) (([xid_t](#))(-1))
- #define [VC_NOXID](#) (([xid_t](#))(-1))
- #define [VC_DYNAMIC_XID](#) (([xid_t](#))(-1))
- #define [VC_SAMECTX](#) (([xid_t](#))(-2))
- #define [VC_NONID](#) (([nid_t](#))(-1))
- #define [VC_DYNAMIC_NID](#) (([nid_t](#))(-1))
- #define [VC_LIM_INFINITY](#) (~0ULL)
- #define [VC_LIM_KEEP](#) (~1ULL)
- #define [VC_CDLIM_UNSET](#) (0U)
- #define [VC_CDLIM_INFINITY](#) (~0U)
- #define [VC_CDLIM_KEEP](#) (~1U)
- #define [S_CTX_INFO_LOCK](#) 1
- #define [S_CTX_INFO_SCHED](#) 2
- #define [S_CTX_INFO_NPROC](#) 4
- #define [S_CTX_INFO_PRIVATE](#) 8
- #define [S_CTX_INFO_INIT](#) 16
- #define [S_CTX_INFO_HIDEINFO](#) 32
- #define [S_CTX_INFO_ULIMIT](#) 64
- #define [S_CTX_INFO_NAMESPACE](#) 128
- #define [VC_CAP_CHOWN](#) 0
- #define [VC_CAP_DAC_OVERRIDE](#) 1

- #define **VC_CAP_DAC_READ_SEARCH** 2
- #define **VC_CAP_FOWNER** 3
- #define **VC_CAP_FSETID** 4
- #define **VC_CAP_KILL** 5
- #define **VC_CAP_SETGID** 6
- #define **VC_CAP_SETUID** 7
- #define **VC_CAP_SETPCAP** 8
- #define **VC_CAP_LINUX_IMMUTABLE** 9
- #define **VC_CAP_NET_BIND_SERVICE** 10
- #define **VC_CAP_NET_BROADCAST** 11
- #define **VC_CAP_NET_ADMIN** 12
- #define **VC_CAP_NET_RAW** 13
- #define **VC_CAP_IPC_LOCK** 14
- #define **VC_CAP_IPC_OWNER** 15
- #define **VC_CAP_SYS_MODULE** 16
- #define **VC_CAP_SYS_RAWIO** 17
- #define **VC_CAP_SYS_CHROOT** 18
- #define **VC_CAP_SYS_PTRACE** 19
- #define **VC_CAP_SYS_PACCT** 20
- #define **VC_CAP_SYS_ADMIN** 21
- #define **VC_CAP_SYS_BOOT** 22
- #define **VC_CAP_SYS_NICE** 23
- #define **VC_CAP_SYS_RESOURCE** 24
- #define **VC_CAP_SYS_TIME** 25
- #define **VC_CAP_SYS_TTY_CONFIG** 26
- #define **VC_CAP_MKNOD** 27
- #define **VC_CAPLEASE** 28
- #define **VC_CAP_AUDIT_WRITE** 29
- #define **VC_CAP_AUDIT_CONTROL** 30
- #define **VC_IMMUTABLE_FILE_FL** 0x0000010lu
- #define **VC_IMMUTABLE_LINK_FL** 0x0008000lu
- #define **VC_IMMUTABLE_ALL** (VC_IMMUTABLE_LINK_FL|VC_IMMUTABLE_FILE_FL)
- #define **VC_IATTR_XID** 0x01000000u
- #define **VC_IATTR_ADMIN** 0x00000001u
- #define **VC_IATTR_WATCH** 0x00000002u
- #define **VC_IATTR_HIDE** 0x00000004u
- #define **VC_IATTR_FLAGS** 0x00000007u
- #define **VC_IATTR_BARRIER** 0x00010000u
- #define **VC_IATTR_JUNLINK** 0x00020000u
- #define **VC_IATTR_IMMUTABLE** 0x00040000u
- #define **VC_VXF_INFO_LOCK** 0x00000001ull
- #define **VC_VXF_INFO_NPROC** 0x00000004ull
- #define **VC_VXF_INFO_PRIVATE** 0x00000008ull
- #define **VC_VXF_INFO_INIT** 0x00000010ull
- #define **VC_VXF_INFO_HIDEINFO** 0x00000020ull
- #define **VC_VXF_INFO_ULIMIT** 0x00000040ull
- #define **VC_VXF_INFO_NAMESPACE** 0x00000080ull
- #define **VC_VXF_SCHED_HARD** 0x00000100ull
- #define **VC_VXF_SCHED_PRIO** 0x00000200ull
- #define **VC_VXF_SCHED_PAUSE** 0x00000400ull

- #define **VC_VXF_VIRT_MEM** 0x00010000ull
- #define **VC_VXF_VIRT_UPTIME** 0x00020000ull
- #define **VC_VXF_VIRT_CPU** 0x00040000ull
- #define **VC_VXF_VIRT_LOAD** 0x00080000ull
- #define **VC_VXF_VIRT_TIME** 0x00100000ull
- #define **VC_VXF_HIDE_MOUNT** 0x01000000ull
- #define **VC_VXF_HIDE_NETIF** 0x02000000ull
- #define **VC_VXF_HIDE_VINFO** 0x04000000ull
- #define **VC_VXF_STATE_SETUP** (1ULL<<32)
- #define **VC_VXF_STATE_INIT** (1ULL<<33)
- #define **VC_VXF_STATE_ADMIN** (1ULL<<34)
- #define **VC_VXF_SC_HELPER** (1ULL<<36)
- #define **VC_VXF_REBOOT_KILL** (1ULL<<37)
- #define **VC_VXF_PERSISTENT** (1ULL<<38)
- #define **VC_VXF_FORK_RSS** (1ULL<<48)
- #define **VC_VXF_PROLIFIC** (1ULL<<49)
- #define **VC_VXF_IGNEG_NICE** (1ULL<<52)
- #define **VC_VXC_SET_UTSNAME** 0x00000001ull
- #define **VC_VXC_SET_RLIMIT** 0x00000002ull
- #define **VC_VXC_RAW_ICMP** 0x00000100ull
- #define **VC_VXC_SYSLOG** 0x00001000ull
- #define **VC_VXC_SECURE_MOUNT** 0x00010000ull
- #define **VC_VXC_SECURE_REMOUNT** 0x00020000ull
- #define **VC_VXC_BINARY_MOUNT** 0x00040000ull
- #define **VC_VXC_QUOTA_CTL** 0x00100000ull
- #define **VC_VXC_ADMIN_MAPPER** 0x00200000ull
- #define **VC_VXC_ADMIN_CLOOP** 0x00400000ull
- #define **VC_VXC_KTHREAD** 0x01000000ull
- #define **VC_VXSM_FILL_RATE** 0x0001
- #define **VC_VXSM_INTERVAL** 0x0002
- #define **VC_VXSM_FILL_RATE2** 0x0004
- #define **VC_VXSM_INTERVAL2** 0x0008
- #define **VC_VXSM_TOKENS** 0x0010
- #define **VC_VXSM_TOKENS_MIN** 0x0020
- #define **VC_VXSM_TOKENS_MAX** 0x0040
- #define **VC_VXSM_PRIO_BIAS** 0x0100
- #define **VC_VXSM_CPU_ID** 0x1000
- #define **VC_VXSM_BUCKET_ID** 0x2000
- #define **VC_VXSM_IDLE_TIME** 0x0200
- #define **VC_VXSM_FORCE** 0x0400
- #define **VC_VXSM_MSEC** 0x4000
- #define **VC_VXSM_V3_MASK** 0x0173
- #define **VC_NXF_INFO_LOCK** 0x00000001ull
- #define **VC_NXF_INFO_PRIVATE** 0x00000008ull
- #define **VC_NXF_SINGLE_IP** 0x00000100ull
- #define **VC_NXF_LBACK_REMAP** 0x00000200ull
- #define **VC_NXF_LBACK_ALLOW** 0x00000400ull
- #define **VC_NXF_HIDE_NETIF** 0x02000000ull
- #define **VC_NXF_HIDE_LBACK** 0x04000000ull
- #define **VC_NXF_STATE_SETUP** (1ULL<<32)

- #define **VC_NXF_STATE_ADMIN** (1ULL<<34)
- #define **VC_NXF_SC_HELPER** (1ULL<<36)
- #define **VC_NXF_PERSISTENT** (1ULL<<38)
- #define **VC_NXC_TUN_CREATE** 0x00000001ull
- #define **VC_NXC_RAW_ICMP** 0x00000100ull
- #define **VC_VLIMIT_NSOCK** 16
- #define **VC_VLIMIT_OPENFD** 17
- #define **VC_VLIMIT_ANON** 18
- #define **VC_VLIMIT_SHMEM** 19
- #define **VC_VLIMIT_SEMARY** 20
- #define **VC_VLIMIT_NSEMS** 21
- #define **VC_VLIMIT_DENTRY** 22
- #define **VC_VLIMIT_MAPPED** 23
- #define **VC_VCI_NO_DYNAMIC** (1 << 0)
- #define **VC_VCI_SPACES** (1 << 10)
- #define **VC_VCI_NETV2** (1 << 11)
- #define **VC_VCI_PPTAG** (1 << 28)
- #define **VC_DATTR_CREATE** 0x00000001
- #define **VC_DATTR_OPEN** 0x00000002
- #define **VC_DATTR_REMAP** 0x00000010
- #define **VC_VXM_SET_INIT** 0x00000001
- #define **VC_VXM_SET_REAPER** 0x00000002
- #define **VC_NXA_TYPE_IPV4** 0x0001
- #define **VC_NXA_TYPE_IPV6** 0x0002
- #define **VC_NXA_TYPE_NONE** 0x0000
- #define **VC_NXA_TYPE_ANY** 0x00FF
- #define **VC_NXA_TYPE_ADDR** 0x0010
- #define **VC_NXA_TYPE_MASK** 0x0020
- #define **VC_NXA_TYPE_RANGE** 0x0040
- #define **VC_NXA_MOD_BCAST** 0x0100
- #define **VC_NXA_MOD_LBACK** 0x0200
- #define **CLONE_NEWNS** 0x00020000
- #define **CLONE_NEWUTS** 0x04000000
- #define **CLONE_NEWIPC** 0x08000000
- #define **CLONE_NEWUSER** 0x10000000
- #define **CLONE_NEWPID** 0x20000000
- #define **CLONE_NEWWNET** 0x40000000
- #define **VC_BAD_PERSONALITY** ((uint_least32_t)(-1))
- #define **vna_v4_ip** s.ip.v4
- #define **vna_v4_ip2** s.ip2.v4
- #define **vna_v4_mask** s.mask.v4
- #define **vna_v6_ip** s.ip.v6
- #define **vna_v6_ip2** s.ip2.v6
- #define **vna_v6_mask** s.mask.v6
- #define **VC_LIMIT_VSERVER_NAME_LEN** 1024
- #define **vcSKEL_INTERFACES** 1u
- #define **vcSKEL_PKGMGMT** 2u
- #define **vcSKEL_FILESYSTEM** 4u

Typedefs

- `typedef an_unsigned_integer_type xid_t`
- `typedef an_unsigned_integer_type nid_t`
- `typedef an_unsigned_integer_type tag_t`
- `typedef uint64_t vc_vci_t`
- `typedef uint_least64_t vc_limit_t`

The type which is used for a single limit value.

Enumerations

- `enum vc_uts_type {`
- `vcVHI_CONTEXT, vcVHI_SYSNAME, vcVHI_NODENAME, vcVHI_RELEASE,`
- `vcVHI_VERSION, vcVHI_MACHINE, vcVHI_DOMAINNAME }`
- `enum vcFeatureSet {`
- `vcFEATURE_VKILL, vcFEATURE_IATTR, vcFEATURE_RLIMIT, vcFEATURE_-COMPAT,`
- `vcFEATURE_MIGRATE, vcFEATURE_NAMESPACE, vcFEATURE_SCHED,`
- `vcFEATURE_VINFO,`
- `vcFEATURE_VHI, vcFEATURE_VSHELPER0, vcFEATURE_VSHELPER, vcFEATURE_-VWAIT,`
- `vcFEATURE_VNET, vcFEATURE_VSTAT, vcFEATURE_PPTAG }`
- `enum vcXidType {`
- `vcTYPE_INVALID, vcTYPE_MAIN, vcTYPE_WATCH, vcTYPE_STATIC,`
- `vcTYPE_DYNAMIC }`
- `enum vcCfgStyle {`
- `vcCFG_NONE, vcCFG_AUTO, vcCFG_LEGACY, vcCFG_RECENT_SHORT,`
- `vcCFG_RECENT_FULL }`
- `enum vcCtxType { vcCTX_XID = 1, vcCTX_NID, vcCTX_TAG }`

Functions

- `int vc_syscall (uint32_t cmd, xid_t xid, void *data)`

The generic vserver syscall
This function executes the generic vserver syscall. It uses the correct syscallnumber (which may differ between the different architectures).
- `int vc_get_version ()`

Returns the version of the current kernel API.
- `vc_vci_t vc_get_vci ()`

Returns the kernel configuration bits.
- `xid_t vc_new_s_context (xid_t ctx, unsigned int remove_cap, unsigned int flags)`

Moves current process into a context
Puts current process into context ctx, removes the capabilities given in remove_cap and sets flags.

- int `vc_set_ipv4root` (uint32_t bcast, size_t nb, struct vc_ip_mask_pair const *ips)
Sets the ipv4root information.
- size_t `vc_get_nb_ipv4root` () VC_ATTR_CONST
Returns the value of NB_IPV4ROOT.
*This function returns the value of NB_IPV4ROOT which was used when the library was built, but **not** the value which is used by the currently running kernel.*
- `xid_t vc_ctx_create` (`xid_t` xid, struct `vc_ctx_flags` *flags)
Creates a context without starting it.
This functions initializes a new context. When already in a freshly created context, this old context will be discarded.
- int `vc_ctx_migrate` (`xid_t` xid, uint_least64_t flags)
Moves the current process into the specified context.
- int `vc_ctx_stat` (`xid_t` xid, struct `vc_ctx_stat` *stat)
Get some statistics about a context.
- int `vc_virt_stat` (`xid_t` xid, struct `vc_virt_stat` *stat)
Get more statistics about a context.
- int `vc_ctx_kill` (`xid_t` ctx, pid_t pid, int sig)
Sends a signal to a context/pid
Special values for pid are:
 - *-1 which means every process in ctx except the init-process*
 - *0 which means every process in ctx inclusive the init-process.*
- int `vc_get_cflags` (`xid_t` xid, struct `vc_ctx_flags` *)
- int `vc_set_cflags` (`xid_t` xid, struct `vc_ctx_flags` const *)
- int `vc_get_ccaps` (`xid_t` xid, struct `vc_ctx_caps` *)
- int `vc_set_ccaps` (`xid_t` xid, struct `vc_ctx_caps` const *)
- int `vc_get_vx_info` (`xid_t` xid, struct `vc_vx_info` *info)
- `xid_t vc_get_task_xid` (pid_t pid)
Returns the context of the given process.
- int `vc_wait_exit` (`xid_t` xid)
Waits for the end of a context.
- int `vc_get_rlimit_mask` (`xid_t` xid, struct `vc_rlimit` *lim)
Returns the limits supported by the kernel.
- int `vc_get_rlimit` (`xid_t` xid, int resource, struct `vc_rlimit` *lim)
Returns the limits of resource.
- int `vc_set_rlimit` (`xid_t` xid, int resource, struct `vc_rlimit` const *lim)
Sets the limits of resource.
- int `vc_rlimit_stat` (`xid_t` xid, int resource, struct `vc_rlimit` *stat)
Returns the current stats of resource.

- int **vc_reset_minmax** (**xid_t** xid)

Resets the minimum and maximum observed values of all resources.

- bool **vc_parseLimit** (char const *str, **vc_limit_t** *res)

Parses a string describing a limit

This function parses str and interprets special words like "inf" or suffixes. Valid suffixes are

- k ... 1000
- m ... 1000000
- K ... 1024
- M ... 1048576.

- **nid_t vc_get_task_nid** (**pid_t** pid)

- int **vc_get_nx_info** (**nid_t** nid, struct **vc_nx_info** *)

- **nid_t vc_net_create** (**nid_t** nid)

- int **vc_net_migrate** (**nid_t** nid)

- int **vc_net_add** (**nid_t** nid, struct **vc_net_addr** const *info)

- int **vc_net_remove** (**nid_t** nid, struct **vc_net_addr** const *info)

- int **vc_get_nflags** (**nid_t**, struct **vc_net_flags** *)

- int **vc_set_nflags** (**nid_t**, struct **vc_net_flags** const *)

- int **vc_get_ncaps** (**nid_t**, struct **vc_net_caps** *)

- int **vc_set_ncaps** (**nid_t**, struct **vc_net_caps** const *)

- int **vc_set_iattr** (char const *filename, **xid_t** xid, uint_least32_t flags, uint_least32_t mask)

- int **vc_fset_iattr** (int fd, **xid_t** xid, uint_least32_t flags, uint_least32_t mask)

- int **vc_get_iattr** (char const *filename, **xid_t** *xid, uint_least32_t *flags, uint_least32_t *mask)

Returns information about attributes and assigned context of a file.

This function returns the VC_IATTR_XXX flags and about the assigned context of a file. To request an information, the appropriate bit in mask must be set and the corresponding parameter (xid or flags) must not be NULL.

- int **vc_fget_iattr** (int fd, **xid_t** *xid, uint_least32_t *flags, uint_least32_t *mask)

- **xid_t vc_getfilecontext** (char const *filename)

Returns the context of filename

*This function calls **vc_get_iattr()** with appropriate arguments to determine the context of filename. In error-case or when no context is assigned, VC_NOCTX will be returned. To differ between both cases, errno must be examined.*

- int **vc_set_vhi_name** (**xid_t** xid, **vc_uts_type** type, char const *val, size_t len)

- int **vc_get_vhi_name** (**xid_t** xid, **vc_uts_type** type, char *val, size_t len)

- int **vc_enter_namespace** (**xid_t** xid, uint_least64_t mask)

- int **vc_set_namespace** (**xid_t** xid, uint_least64_t mask)

- int **vc_cleanup_namespace** ()

- uint_least64_t **vc_get_space_mask** ()

- int **vc_add_dlimit** (char const *filename, **xid_t** xid, uint_least32_t flags)

- int **vc_rem_dlimit** (char const *filename, **xid_t** xid, uint_least32_t flags)

- int **vc_set_dlimit** (char const *filename, **xid_t** xid, uint_least32_t flags, struct **vc_ctx_dlimit** const *limits)

- int **vc_get_dlimit** (char const *filename, **xid_t** xid, uint_least32_t flags, struct **vc_ctx_dlimit** *limits)

- tag_t **vc_get_task_tag** (**pid_t** pid)

- int **vc_tag_create** (tag_t tag)

- int **vc_tag_migrate** (tag_t tag)

- int **vc_set_sched** (*xid_t* xid, struct vc_set_sched const *)
- int **vc_get_sched** (*xid_t* xid, struct vc_set_sched *)
- int **vc_sched_info** (*xid_t* xid, struct vc_sched_info *info)
- int **vc_set_mapping** (*xid_t* xid, const char *device, const char *target, uint32_t flags)
- int **vc_unset_mapping** (*xid_t* xid, const char *device, const char *target, uint32_t flags)
- int **vc_get_badness** (*xid_t* xid, int64_t *badness)
- int **vc_set_badness** (*xid_t* xid, int64_t badness)
- uint_least64_t **vc_text2bcap** (char const *str, size_t len)

Converts a single string into bcapability.
- char const * **vc_lobcap2text** (uint_least64_t *val)

Converts the lowest bit of a bcapability or the entire value (when possible) to a textual representation.
- int **vc_list2bcap** (char const *str, size_t len, struct vc_err_listparser *err, struct vc_ctx_caps *cap)

Converts a string into a bcapability-bitmask
Syntax of str::
- uint_least64_t **vc_text2ccap** (char const *, size_t len)
- char const * **vc_loccap2text** (uint_least64_t *)
- int **vc_list2ccap** (char const *, size_t len, struct vc_err_listparser *err, struct vc_ctx_caps *)
- int **vc_list2cflag** (char const *, size_t len, struct vc_err_listparser *err, struct vc_ctx_flags *flags)
- uint_least64_t **vc_text2cflag** (char const *, size_t len)
- char const * **vc_locflag2text** (uint_least64_t *)
- uint_least32_t **vc_list2cflag_compat** (char const *, size_t len, struct vc_err_listparser *err)
- uint_least32_t **vc_text2cflag_compat** (char const *, size_t len)
- char const * **vc_hicflag2text_compat** (uint_least32_t)
- int **vc_text2cap** (char const *)
- char const * **vc_cap2text** (unsigned int)
- int **vc_list2nflag** (char const *, size_t len, struct vc_err_listparser *err, struct vc_net_flags *flags)
- uint_least64_t **vc_text2nflag** (char const *, size_t len)
- char const * **vc_lonflag2text** (uint_least64_t *)
- uint_least64_t **vc_text2ncap** (char const *, size_t len)
- char const * **vc_loncap2text** (uint_least64_t *)
- int **vc_list2ncap** (char const *, size_t len, struct vc_err_listparser *err, struct vc_net_caps *)
- uint_least64_t **vc_get_insecurebcaps** () VC_ATTR_CONST
- uint_least32_t **vc_text2personalityflag** (char const *str, size_t len)
- char const * **vc_lopersonality2text** (uint_least32_t *)
- int **vc_list2personalityflag** (char const *, size_t len, uint_least32_t *personality, struct vc_err_listparser *err)
- uint_least32_t **vc_str2personalitytype** (char const *, size_t len)
- bool **vc_isSupported** (vcFeatureSet) VC_ATTR_CONST
- bool **vc_isSupportedString** (char const *)
- vcXidType **vc_getXIDType** (*xid_t* xid) VC_ATTR_CONST
- bool **vc_is_dynamic_xid** (*xid_t* xid)
- *xid_t* **vc_xidopt2xid** (char const *, bool honor_static, char const **err_info)
- *nid_t* **vc_nidopt2nid** (char const *, bool honor_static, char const **err_info)
- *tag_t* **vc_tagopt2tag** (char const *, bool honor_static, char const **err_info)
- vcCfgStyle **vc_getVserverCfgStyle** (char const *id)
- char * **vc_getVserverName** (char const *id, vcCfgStyle style)
- char * **vc_getVserverCfgDir** (char const *id, vcCfgStyle style)

- `char * vc_getVserverAppDir (char const *id, vcCfgStyle style, char const *app)`
- `char * vc_getVserverVdir (char const *id, vcCfgStyle style, bool physical)`
- `xid_t vc_getVserverCtx (char const *id, vcCfgStyle style, bool honor_static, bool *is_running, vcCtxType type)`
- `char * vc_getVserverByCtx (xid_t ctx, vcCfgStyle *style, char const *revmdir)`
- `int vc_compareVserverById (char const *lhs, vcCfgStyle lhs_style, char const *rhs, vcCfgStyle rhs_style)`
- `int vc_createSkeleton (char const *id, vcCfgStyle style, int flags)`

6.2.1 Detailed Description

The public interface of the the libvserver library.

Definition in file [vserver.h](#).

6.2.2 Define Documentation

6.2.2.1 `#define VC_DYNAMIC_XID ((xid_t)(-1))`

the value which means a random (the next free) ctx

Definition at line 67 of file vserver.h.

6.2.2.2 `#define VC_NOCTX ((xid_t)(-1))`

the value which is returned in error-case (no ctx found)

Definition at line 64 of file vserver.h.

6.2.2.3 `#define VC_SAMECTX ((xid_t)(-2))`

the value which means the current ctx

Definition at line 69 of file vserver.h.

6.2.3 Typedef Documentation

6.2.3.1 `typedef uint_least64_t vc_limit_t`

The type which is used for a single limit value.

Special values are

- `VC_LIM_INFINITY` ... which is the infinite value

- VC_LIM_KEEP ... which is used to mark values which shall not be modified by the [vc_set_rlimit\(\)](#) operation.

Else, the interpretation of the value depends on the corresponding resource; it might be bytes, pages, seconds or litres of beer.

Definition at line 543 of file vserver.h.

6.2.3.2 `an_unsigned_integer_type xid_t`

The identifier of a context.

Definition at line 338 of file vserver.h.

6.2.4 Function Documentation

6.2.4.1 `int vc_add_dlimit (char const *filename, xid_t xid, uint_least32_t flags)`

Add a disk limit to a file system.

6.2.4.2 `int vc_createSkeleton (char const *id, vcCfgStyle style, int flags)`

Create a basic configuration skeleton for a vserver plus toplevel directories for pkgmanagemt and filesystem (when requested).

6.2.4.3 `int vc_get_dlimit (char const *filename, xid_t xid, uint_least32_t flags, struct vc_ctx_dlimit *limits)`

Get a disk limit.

6.2.4.4 `tag_t vc_get_task_tag (pid_t pid)`

Get the filesystem tag for a process.

6.2.4.5 `char* vc_getVserverAppDir (char const *id, vcCfgStyle style, char const *app)`

Returns the path of the configuration directory for the given application. The result will be allocated and must be freed by the caller.

6.2.4.6 `char* vc_getVserverByCtx (xid_t ctx, vcCfgStyle * style, char const * revdir)`

Resolves the cfg-path of the vserver owning the given ctx. 'revdir' will be used as the directory holding the mapping-links; when NULL, the default value will be assumed. The result will be allocated and must be freed by the caller.

6.2.4.7 `char* vc_getVserverCfgDir (char const * id, vcCfgStyle style)`

Returns the path of the vserver configuration directory. When the given vserver does not exist, or when it does not have such a directory, NULL will be returned. Else, the result will be allocated and must be freed by the caller.

6.2.4.8 `xid_t vc_getVserverCtx (char const * id, vcCfgStyle style, bool honor_static, bool * is_running, vcCtxType type)`

Returns the ctx of the given vserver. When vserver is not running and 'honor_static' is false, VC_NOCTX will be returned. Else, when 'honor_static' is true and a static assignment exists, those value will be returned. Else, the result will be VC_NOCTX.

When 'is_running' is not null, the status of the vserver will be assigned to this variable.

6.2.4.9 `char* vc_getVserverName (char const * id, vcCfgStyle style)`

Resolves the name of the vserver. The result will be allocated and must be freed by the caller.

6.2.4.10 `char* vc_getVserverVdir (char const * id, vcCfgStyle style, bool physical)`

Returns the path to the vserver root-directory. The result will be allocated and must be freed by the caller.

6.2.4.11 `bool vc_is_dynamic_xid (xid_t xid)`

Returns true iff *xid* is a dynamic xid

6.2.4.12 `nid_t vc_nidopt2nid (char const *, bool honor_static, char const ** err_info)`

Maps a nid given at '--nid' options to a nid_t

6.2.4.13 int vc_rem_dlimit (char const *filename, xid_t xid, uint_least32_t flags)

Remove a disk limit from a file system.

6.2.4.14 int vc_set_dlimit (char const *filename, xid_t xid, uint_least32_t flags, struct vc_ctx_dlimit const *limits)

Set a disk limit.

6.2.4.15 int vc_tag_create (tag_t tag)

Create a new filesystem tag space.

6.2.4.16 int vc_tag_migrate (tag_t tag)

Migrate to an existing filesystem tag space.

6.2.4.17 tag_t vc_tagopt2tag (char const *, bool honor_static, char const **err_info)

Maps a tag given at '-tag' options to a tag_t

6.2.4.18 xid_t vc_xidopt2xid (char const *, bool honor_static, char const **err_info)

Maps an xid given at '-xid' options to an xid_t

Index

helper
 vc_list2bcap, 9
 vc_lobcap2text, 9
 vc_parseLimit, 10
 vc_text2bcap, 10
Helper functions, 8
internal.h, 15
Syscall wrappers, 2
syscalls
 vc_ctx_create, 3
 vc_ctx_migrate, 3
 vc_ctx_stat, 4
 vc_get_iattr, 4
 vc_get_rlimit, 4
 vc_get_task_xid, 5
 vc_get_vci, 5
 vc_get_version, 5
 vc_getfilecontext, 5
 vc_new_s_context, 6
 vc_reset_minmax, 6
 vc_rlimit_stat, 6
 vc_set_ipv4root, 7
 vc_set_rlimit, 7
 vc_syscall, 7
 vc_virt_stat, 8

 vc_add_dlimit
 vserver.h, 26
 vc_createSkeleton
 vserver.h, 26
 vc_ctx_caps, 11
 vc_ctx_create
 syscalls, 3
 vc_ctx_flags, 11
 vc_ctx_migrate
 syscalls, 3
 vc_ctx_stat, 12
 syscalls, 4
 VC_DYNAMIC_XID
 vserver.h, 25
 vc_err_listparser, 12
 vc_get_dlimit
 vserver.h, 26
 vc_get_iattr
 syscalls, 4
 vc_get_rlimit
 syscalls, 4
 vc_get_task_tag
 vserver.h, 26

 vc_get_task_xid
 syscalls, 5
 vc_get_vci
 syscalls, 5
 vc_get_version
 syscalls, 5
 vc_getfilecontext
 syscalls, 5
 vc_getVserverAppDir
 vserver.h, 26
 vc_getVserverByCtx
 vserver.h, 26
 vc_getVserverCfgDir
 vserver.h, 27
 vc_getVserverCtx
 vserver.h, 27
 vc_getVserverName
 vserver.h, 27
 vc_getVserverVdir
 vserver.h, 27
 vc_is_dynamic_xid
 vserver.h, 27
 vc_limit_t
 vserver.h, 25
 vc_list2bcap
 helper, 9
 vc_lobcap2text
 helper, 9
 vc_new_s_context
 syscalls, 6
 vc_nidopt2nid
 vserver.h, 27
 VC_NOCTX
 vserver.h, 25
 vc_parseLimit
 helper, 10
 vc_rem_dlimit
 vserver.h, 27
 vc_reset_minmax
 syscalls, 6
 vc_rlimit, 13
 vc_rlimit_mask, 13
 vc_rlimit_stat, 14
 syscalls, 6
 VC_SAMECTX
 vserver.h, 25
 vc_set_dlimit
 vserver.h, 28
 vc_set_ipv4root
 syscalls, 7

vc_set_rlimit
 syscalls, 7
vc_syscall
 syscalls, 7
vc_tag_create
 vserver.h, 28
vc_tag_migrate
 vserver.h, 28
vc_tagopt2tag
 vserver.h, 28
vc_text2bcap
 helper, 10
vc_virt_stat, 15
 syscalls, 8
vc_xidopt2xid
 vserver.h, 28
vserver.h, 16
 vc_add_dlimit, 26
 vc_createSkeleton, 26
 VC_DYNAMIC_XID, 25
 vc_get_dlimit, 26
 vc_get_task_tag, 26
 vc_getVserverAppDir, 26
 vc_getVserverByCtx, 26
 vc_getVserverCfgDir, 27
 vc_getVserverCtx, 27
 vc_getVserverName, 27
 vc_getVserverVdir, 27
 vc_is_dynamic_xid, 27
 vc_limit_t, 25
 vc_nidopt2nid, 27
 VC_NOCTX, 25
 vc_rem_dlimit, 27
 VC_SAMECTX, 25
 vc_set_dlimit, 28
 vc_tag_create, 28
 vc_tag_migrate, 28
 vc_tagopt2tag, 28
 vc_xidopt2xid, 28
 xid_t, 26

xid_t
 vserver.h, 26